

Graphs are everywhere

1

Graphs are everywhere

- Complex data structures
- Basics of graph theory

2

Learning on Graphs

- Graph embedding
- Transductive and inductive learning
- Tasks on graph learning

3

A few examples

- Taxonomy of methods
- Graph convolution
- Message passing
- Graph Transformer

Data structures: Ordered structures

Highly ordered data

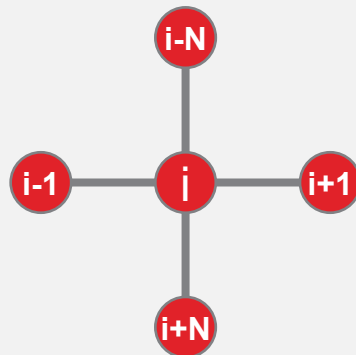
Rebirth of Deep learning was thanks to pictures, text and speech recognition



The answer to life, the universe and everything is ...

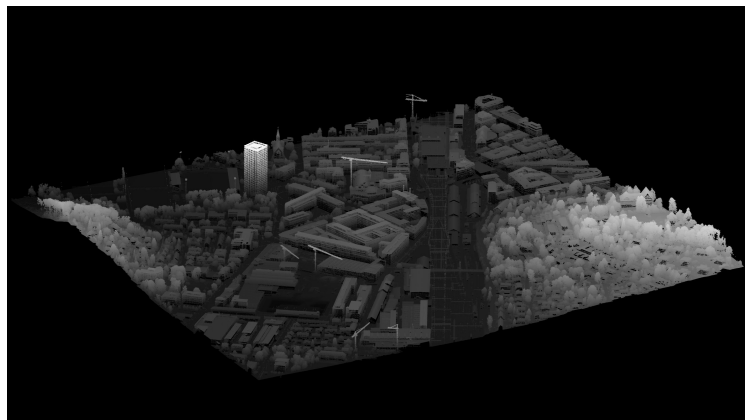
A diagram showing the sentence "The answer to life, the universe and everything is ...". Curved arrows connect the words in a sequence: "The" to "answer", "answer" to "to", "to" to "life", "life" to ",", ",", to "the", "the" to "universe", "universe" to "and", "and" to "everything", and "everything" to "is".

Neighbourhood:

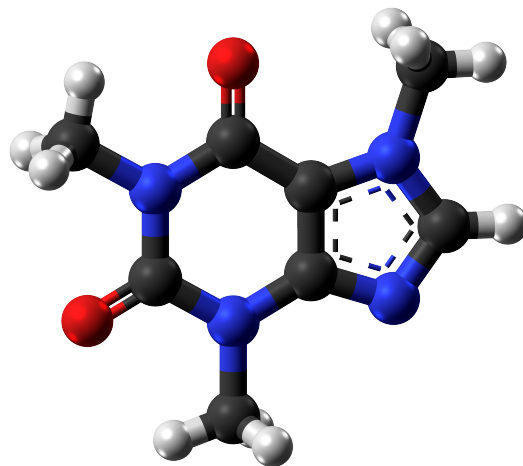


Data structures: Disordered structures

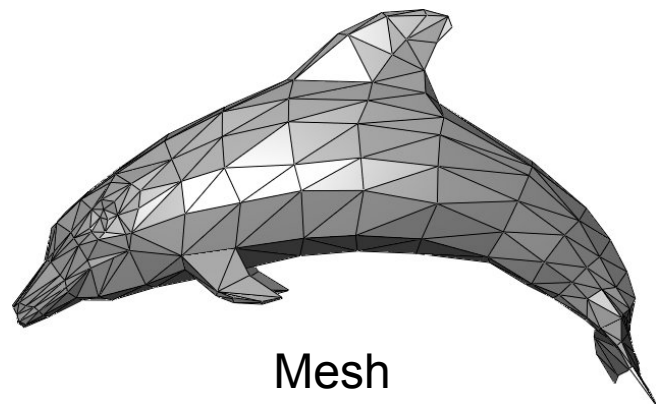
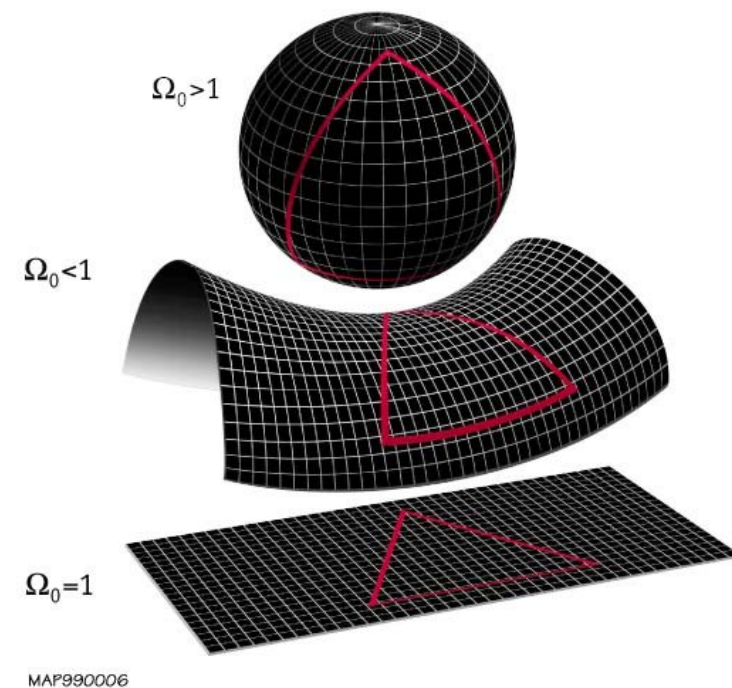
LIDAR



Molecule



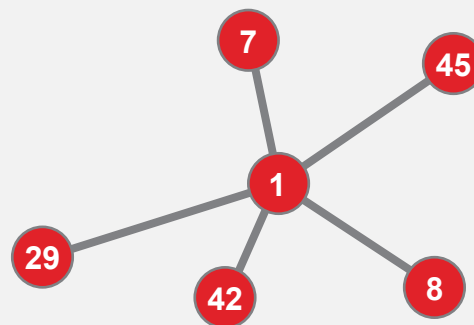
Complex geometries



Mesh

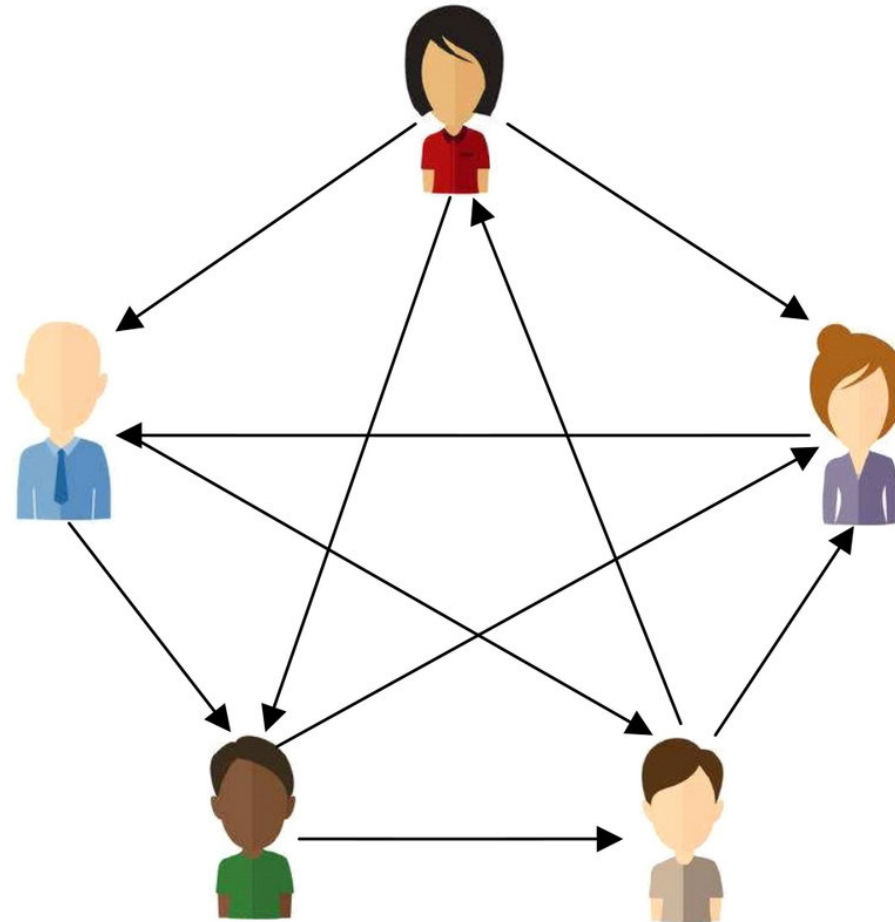
Geometric Deep Learning

Neighbourhood:

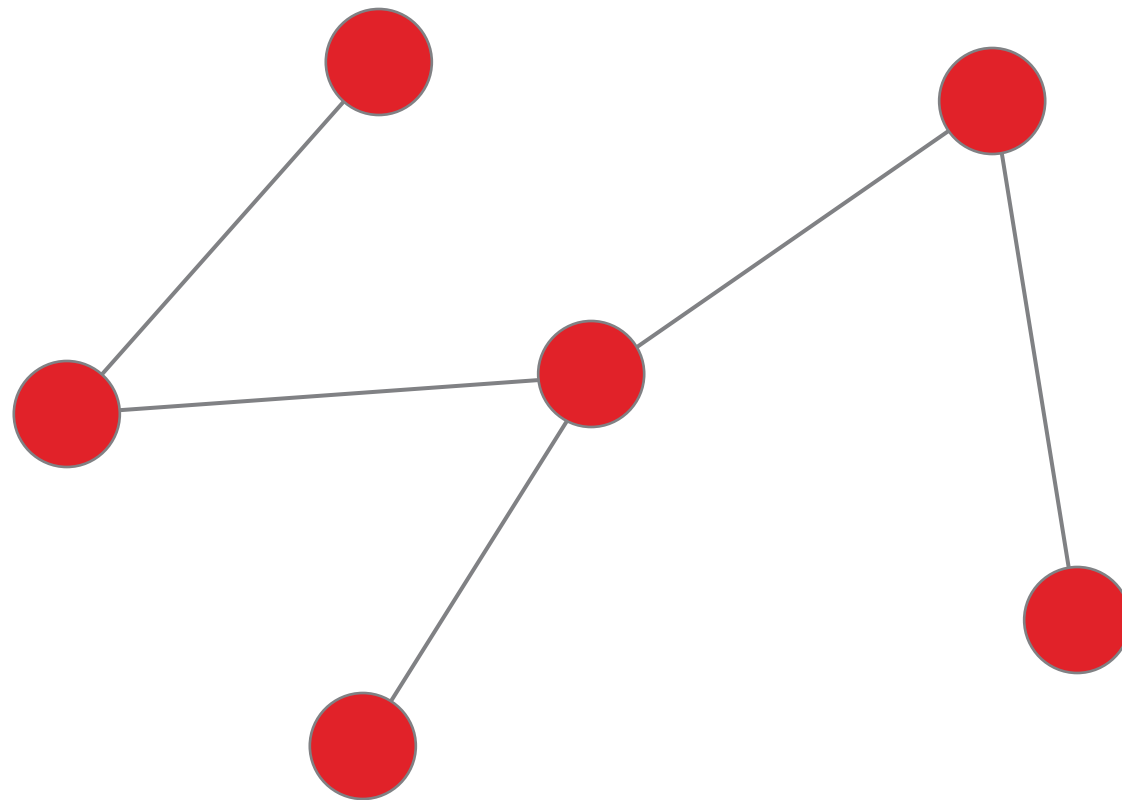


Data structures: Non spatial structures

Social network



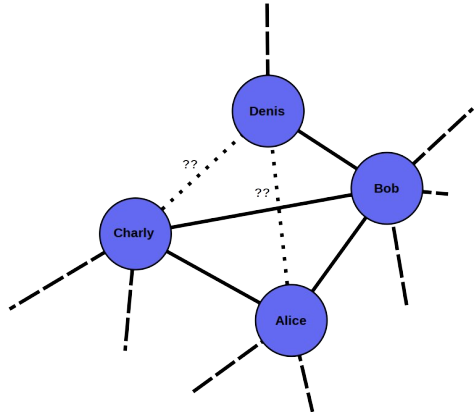
First definition



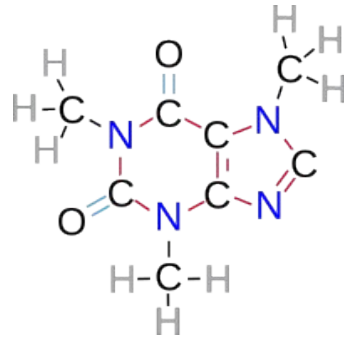
A graph is a set of interconnected entities

Graphs are everywhere

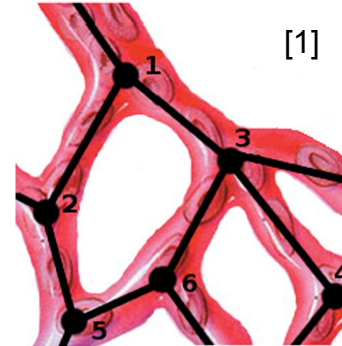
Social networks



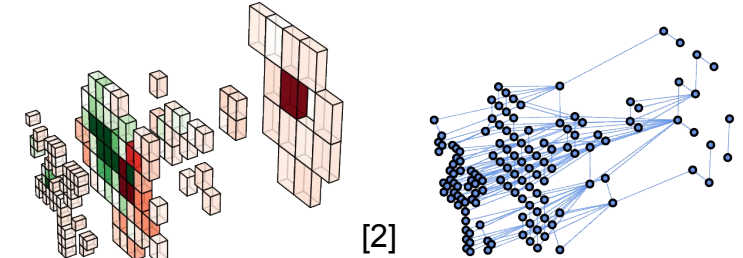
Molecules



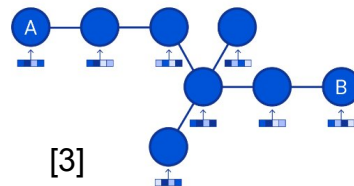
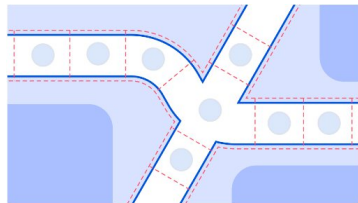
Capillary networks



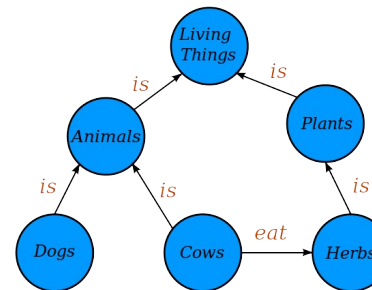
Particle physics



Itinerary recommendations



Knowledge graphs



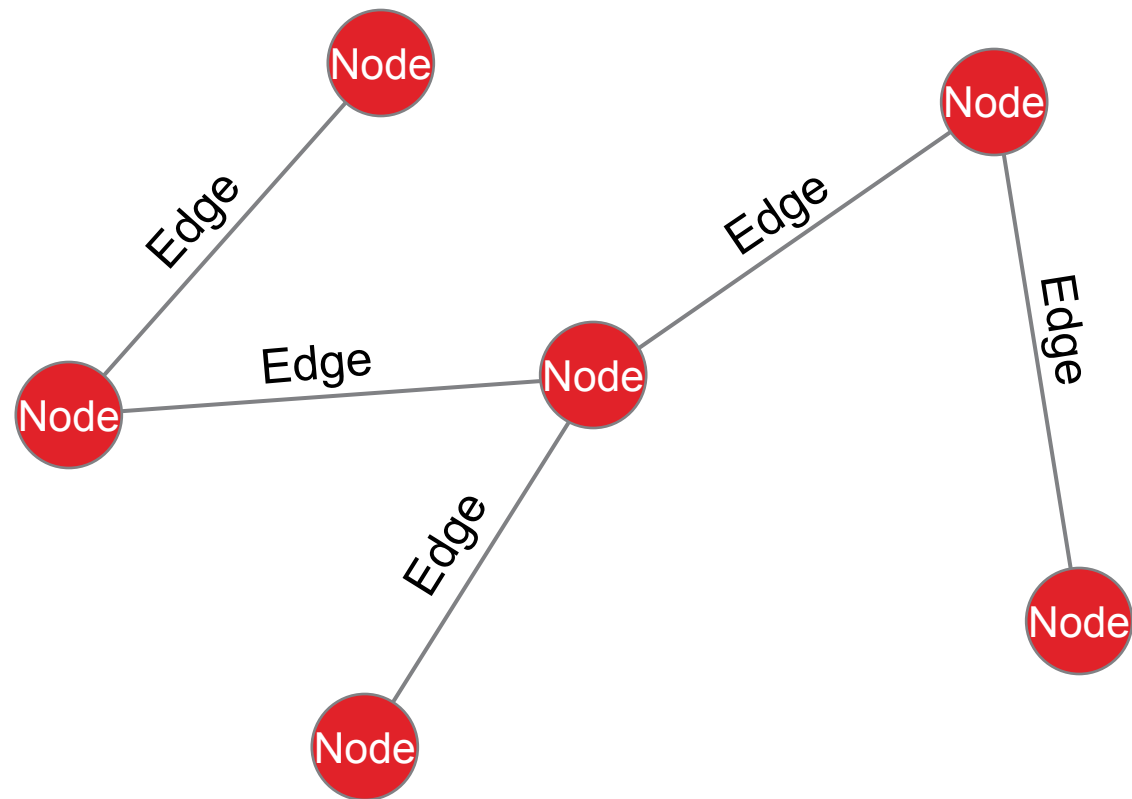
And many other fields:
biology, recommendation
systems, computer vision,
robotics, medical diagnosis,...

[1] Erbertseder et al. (2012). A coupled discrete/continuum model for describing cancer-therapeutic transport in the lung. PLoS One, 7(3), e31966.

[2] Shlomi et al., "Graph neural networks in particle physics," Mach. Learn.: Sci. Technol., vol. 2, no. 2, p. 021001, Jan. 2021, doi: 10.1088/2632-2153/abbf9a.

[3] Derrow-Pinion et al., "ETA Prediction with Graph Neural Networks in Google Maps," in Proceedings of the 30th ACM International Conference on Information & Knowledge Management New York, NY, USA, Oct. 2021, pp. 3767–3776. doi: 10.1145/3459637.3481916.

Vocabulary

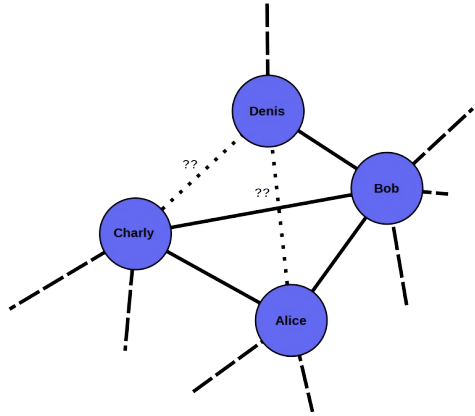


Node = vertex

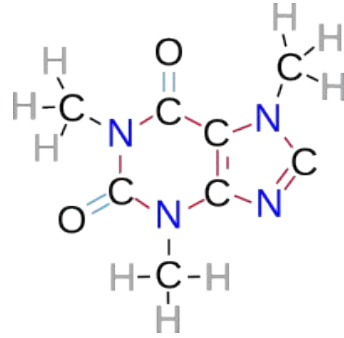
Graph

Vocabulary: Node / vertex

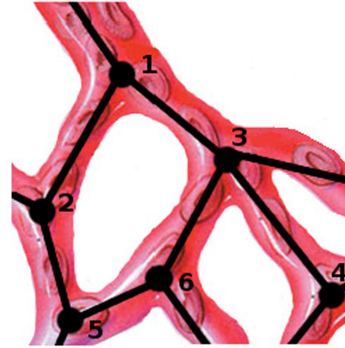
Persons



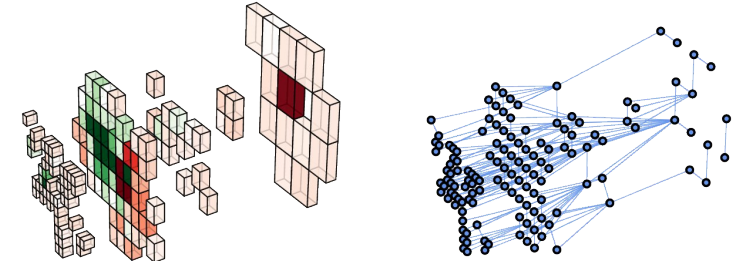
Atoms



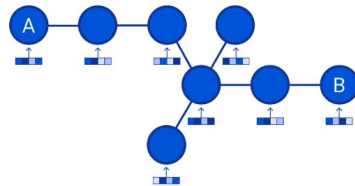
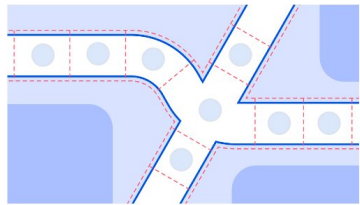
Intersections



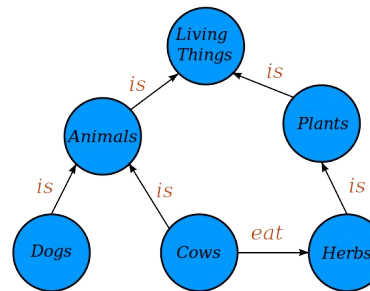
Particles



Road sections



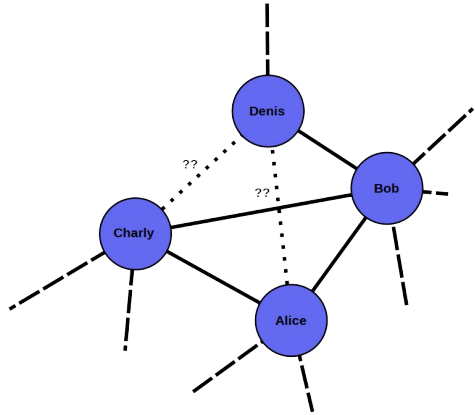
Concepts



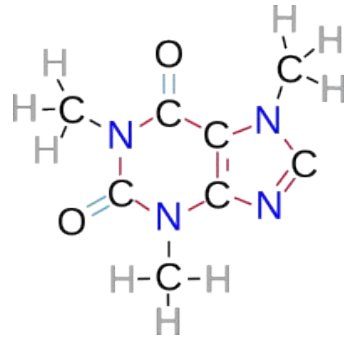
In many other fields: an aminoacid in a protein (biology), a customer (recommendation systems), an object in a picture (computer vision), brain regions on MRI (medical diagnosis), joints (robotics),...

Vocabulary: Edge

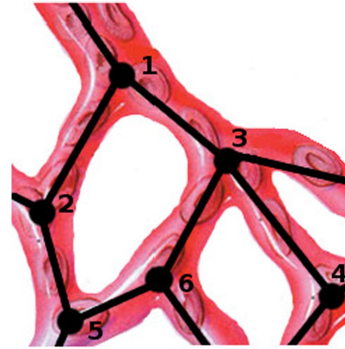
Relationship



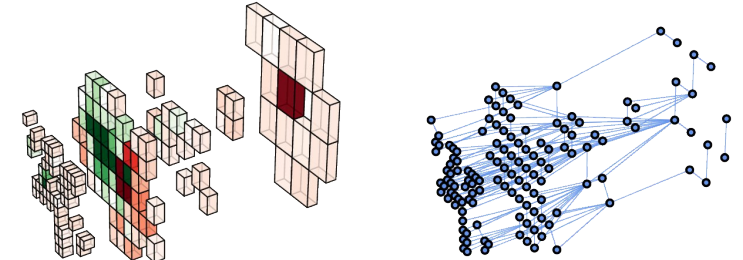
Type of bond



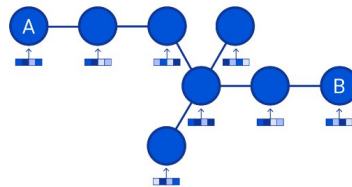
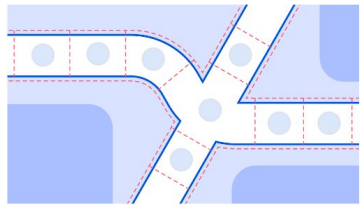
Vessel



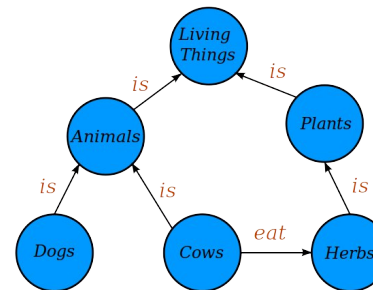
Decayed of



Time



Statement

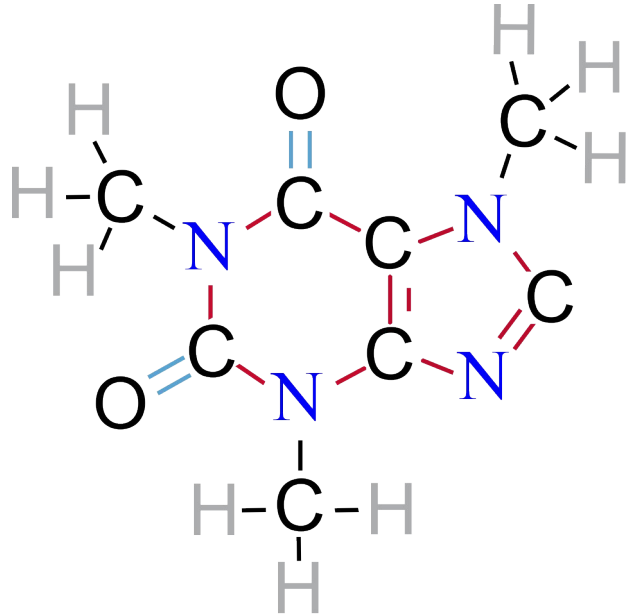


In many other fields: distance between residues (biology), connected customers (recommendation systems), interaction between objects (computer vision), interaction between brain regions (medical diagnosis), connection between joints (robotics),...

Vocabulary: Directed or undirected graph

A relationship (edge) can be symmetrical or not between nodes

Undirected graphs

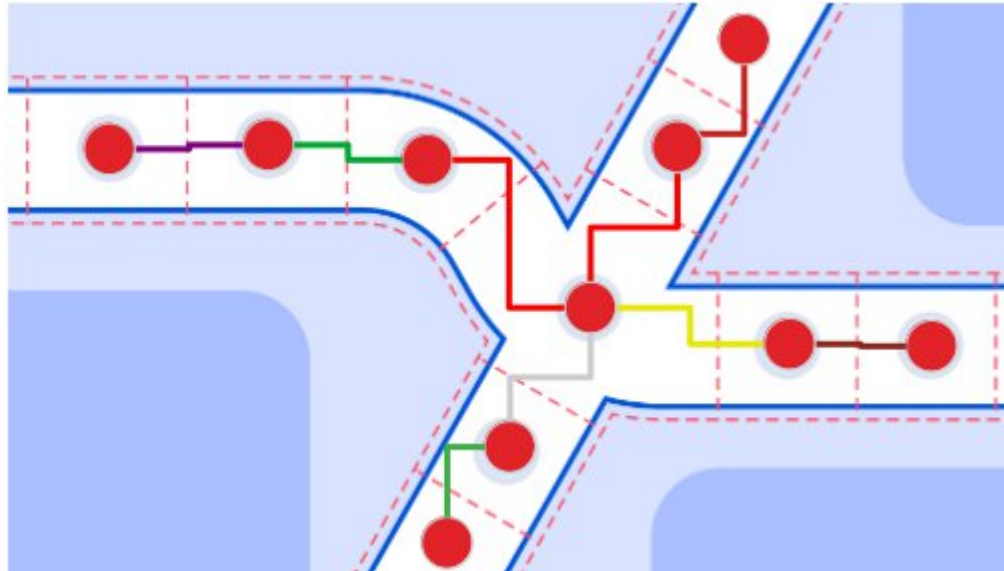


Directed graphs



Vocabulary: Weight

Edges can carry information → edge **weight**



Time

Graphs store information: Features

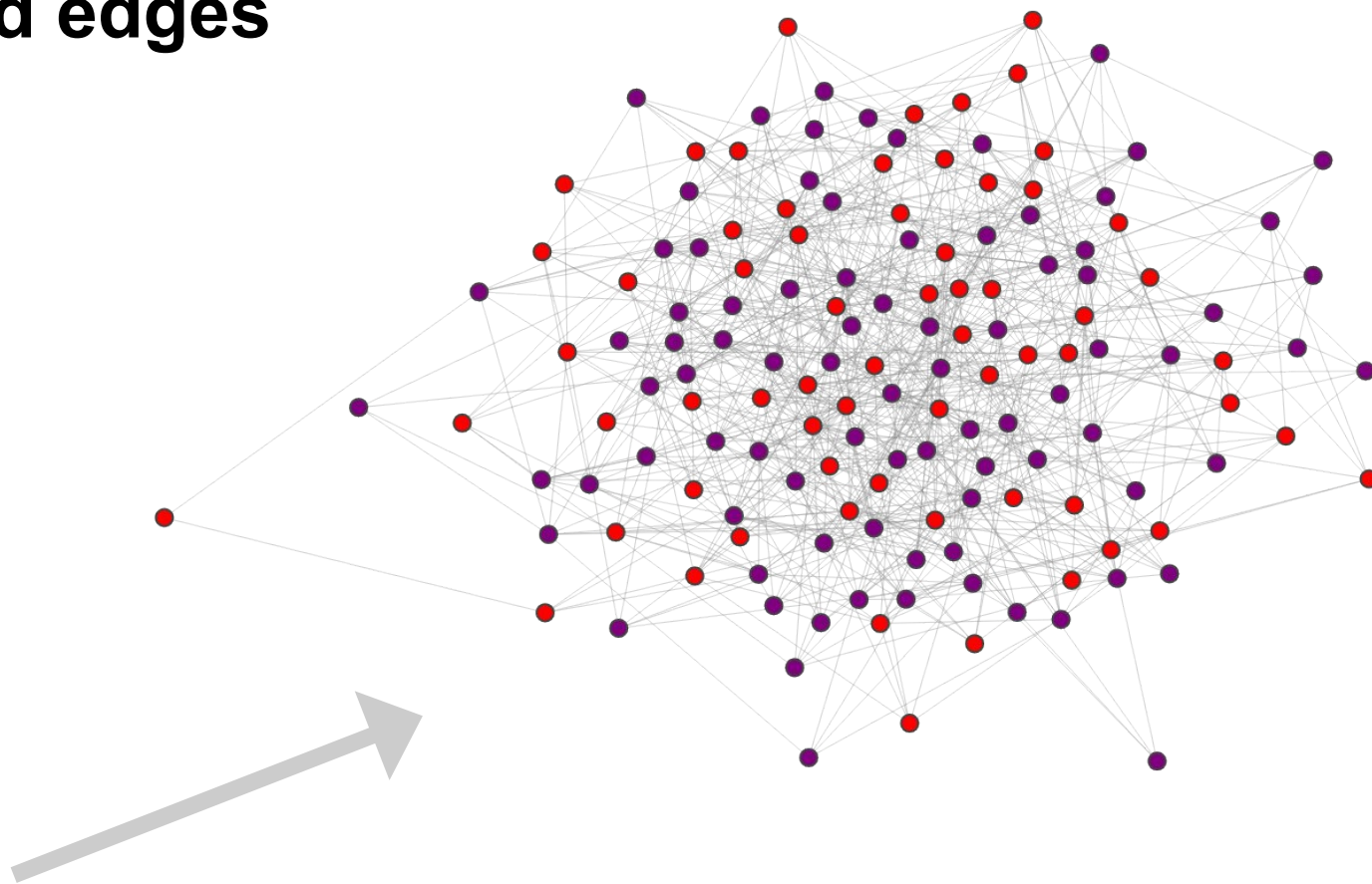
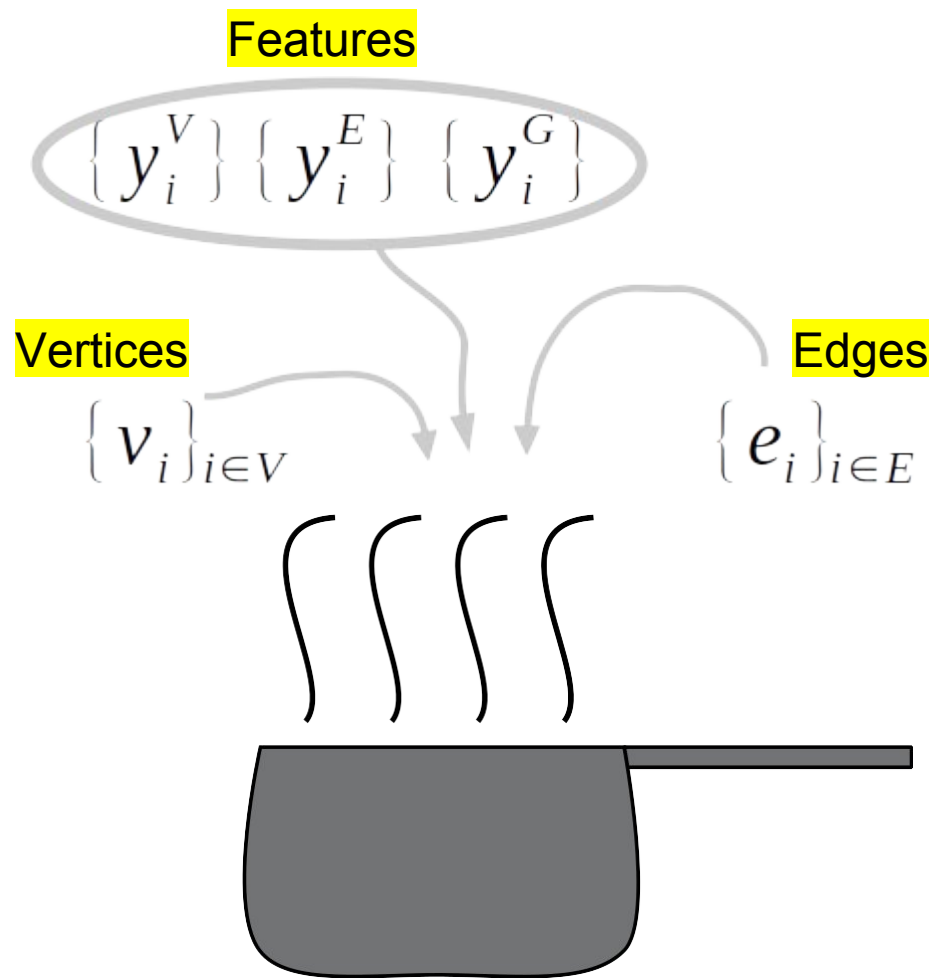
Graphs can store information on **node**, **edge** or **globally (on graph)**

	Node	Edge	Globally/Graph
Social network	Name, age, job,...	Is friend, follows, sibling,...	Group of interest,...
Molecule	Atomic number,...	Bond order,...	Is a drug, energy,...
Citation	Article,...	Cited by,...	Research field,...
Particle physics	Particle,...	Decayed to,...	Experiment,...
Motion capture	Joints,...	Is connected to,...	Character,...
Natural language	Group of words,...	Refers to,...	Paragraph,...

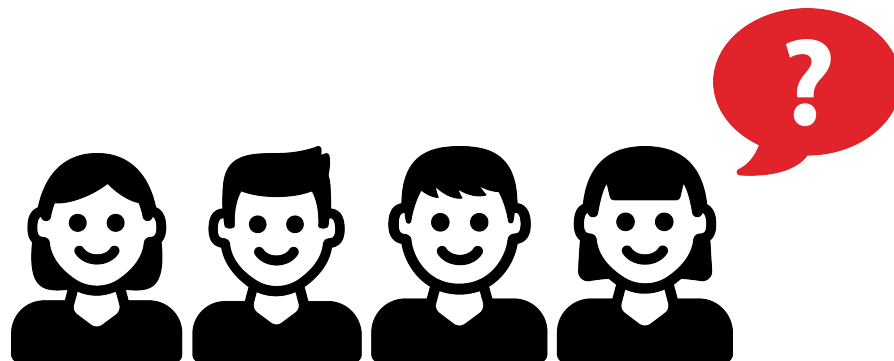
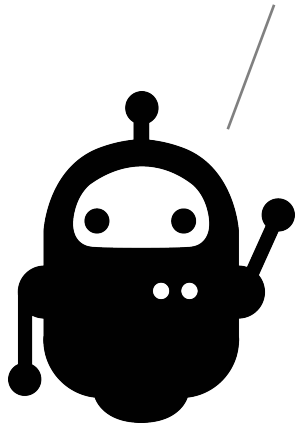
The feature can be a number, a concept, ...

Formal definition

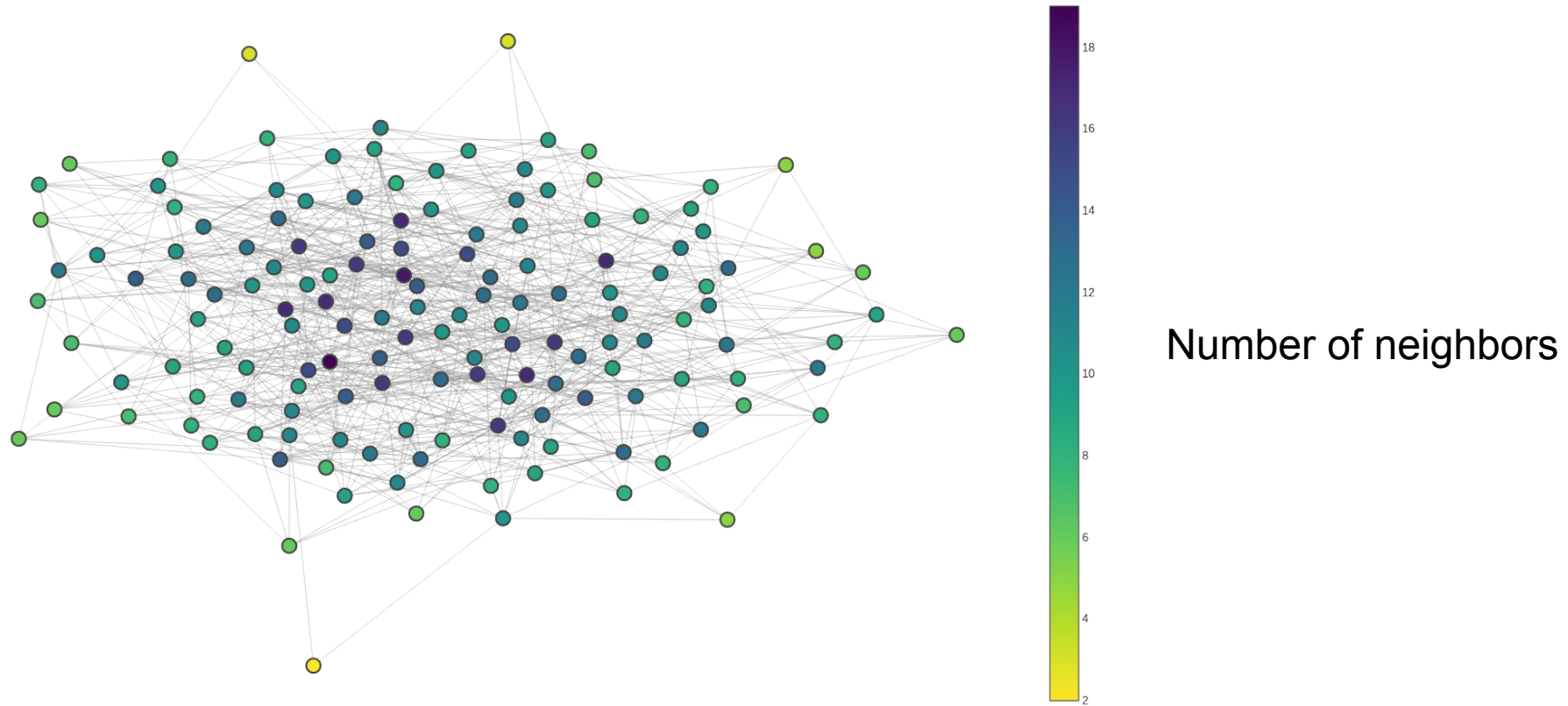
$G = (V, E)$: a set of nodes and edges



Any question?



Graph complexity



- The inner structure of a graph can vary a lot
- The number of edges/nodes might vary a lot from one graph to another
- One single graph can contain several thousands of nodes/edges
- ...

How do we quantify local or global structural patterns in a graph?

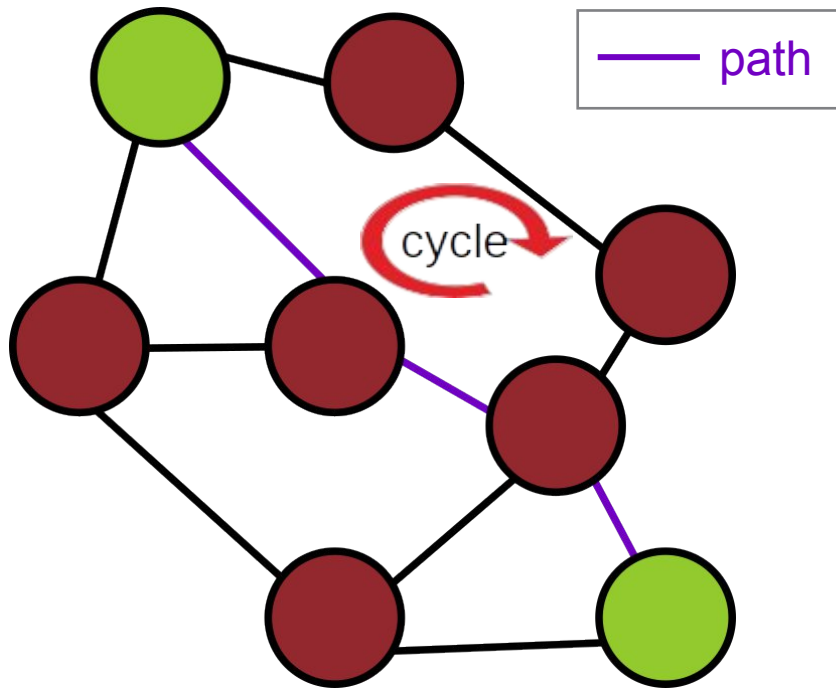
Graph complexity: Paths and cycles

A **path** is a sequence of edges connecting 2 nodes

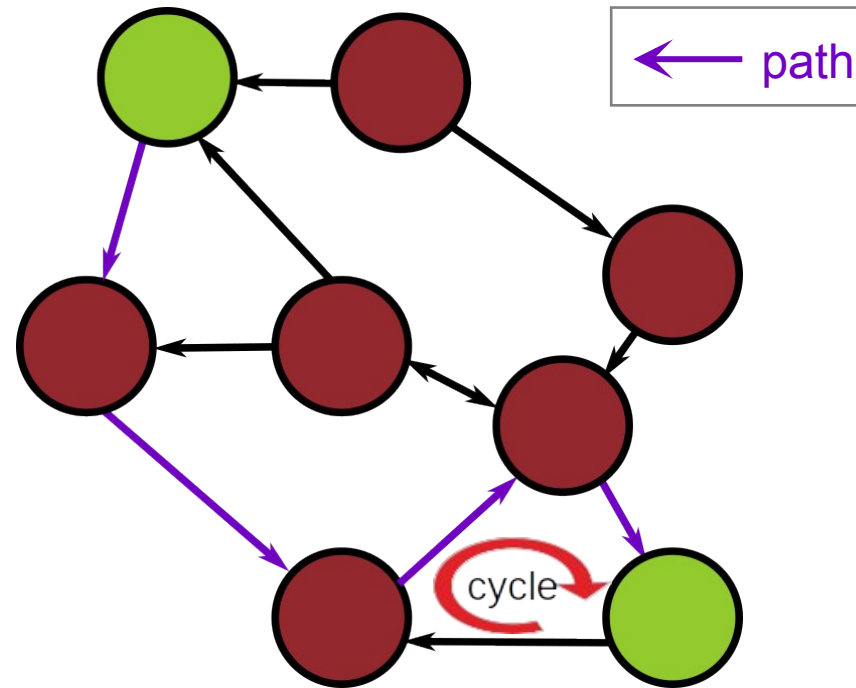
A **cycle** is a path in which the first and last vertices are equal

► **graph density**

► **graph redundancy**

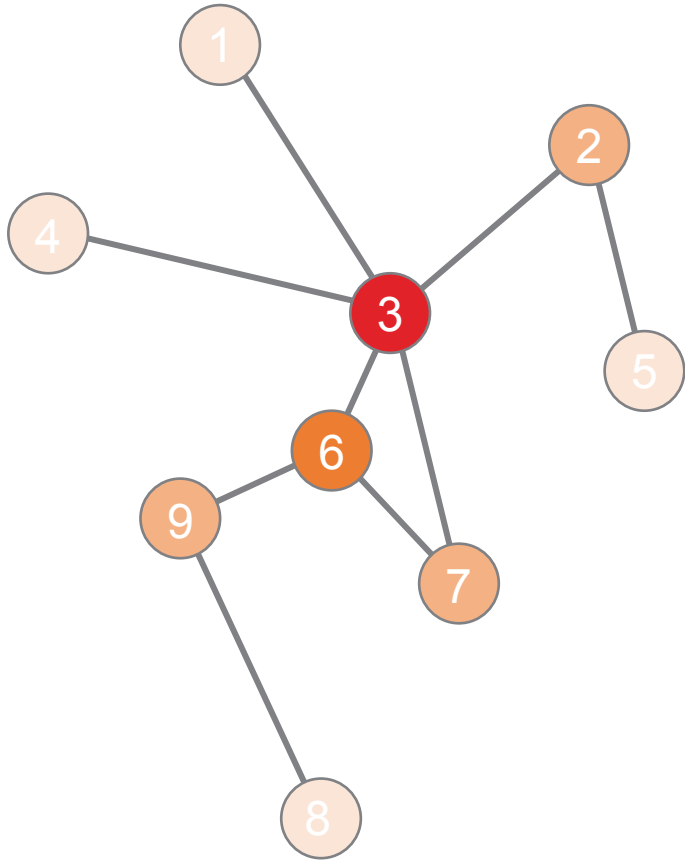


Undirected graph



Directed graph

Graph complexity: Node proximity and centrality



Node centrality

Node centrality

- How many paths goes through the node

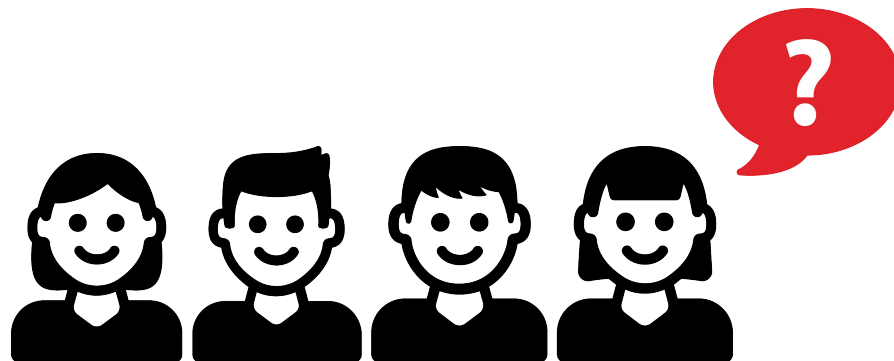
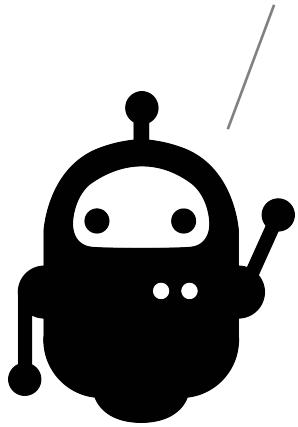
Node proximity measures

(connection strength between two nodes i and j)

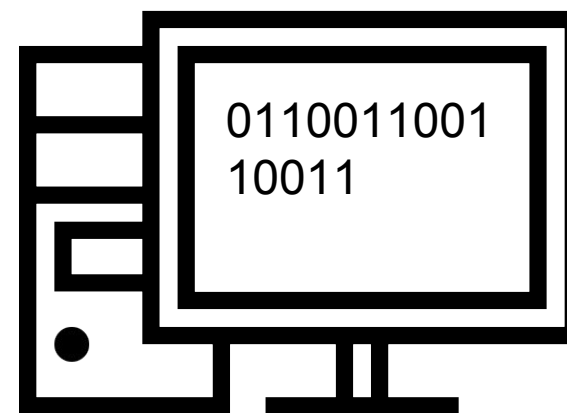
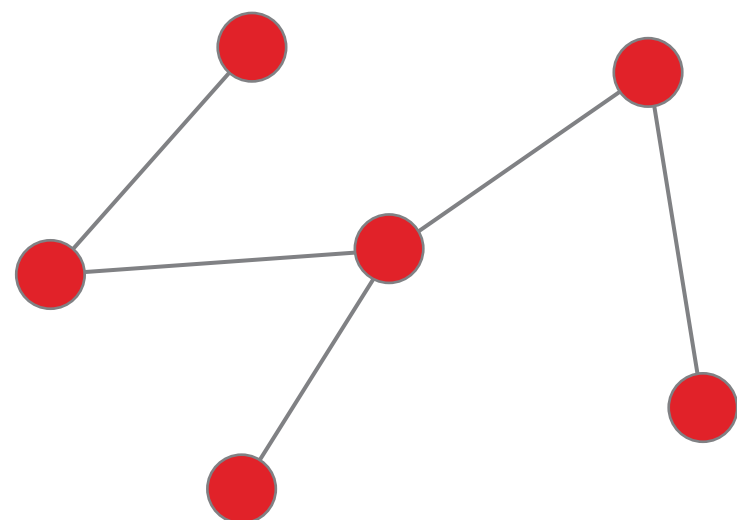
- Shortest path (minimum number of edges going from i to j)
- « Heavier » path (maximum cumulated weight going from i to j)
- Probability to reach node j by performing a random walk starting from node i
- ...

► **Useful for node and edge prediction**

Any question?

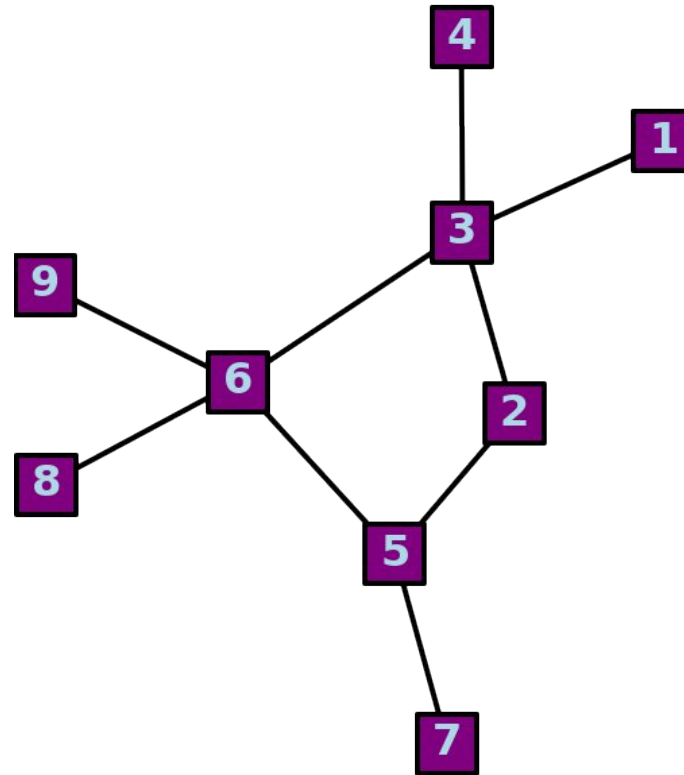


Graph representation



???

Graph representation

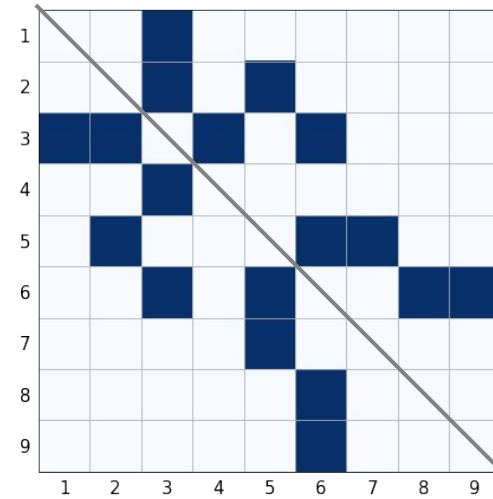
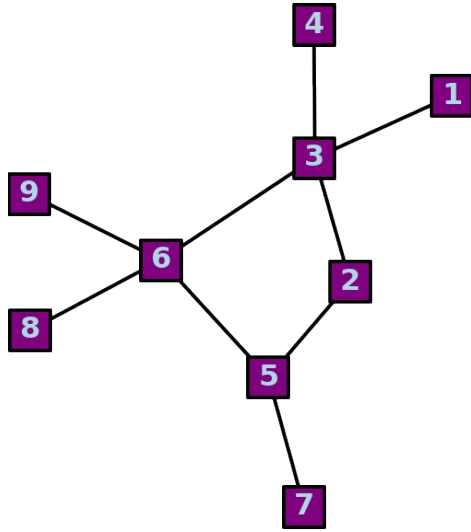


Random numbering of nodes

Graph representation

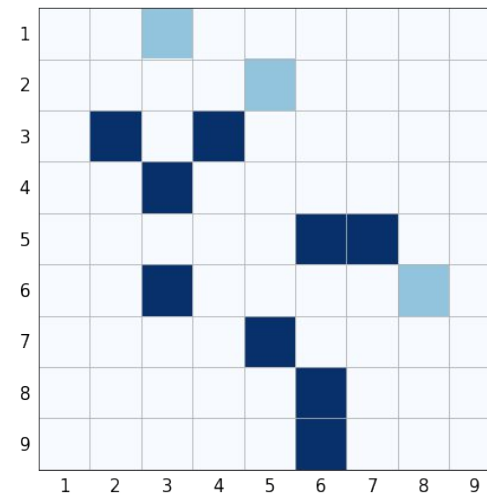
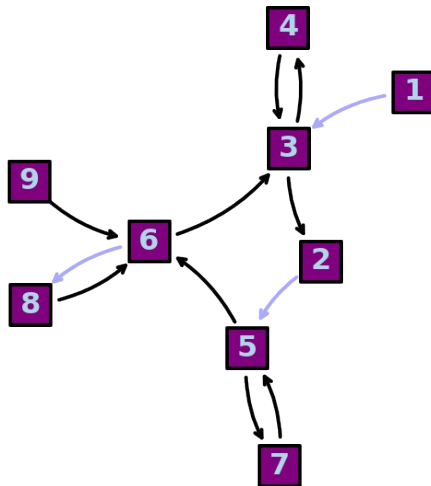
Adjacency matrix $W_{i,j} = \begin{cases} w_{i,j} & \text{if } i \text{ is connected to } j \\ 0 & \text{otherwise} \end{cases}$

Undirected



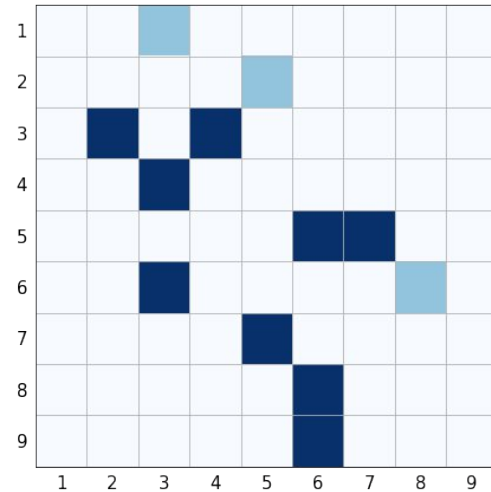
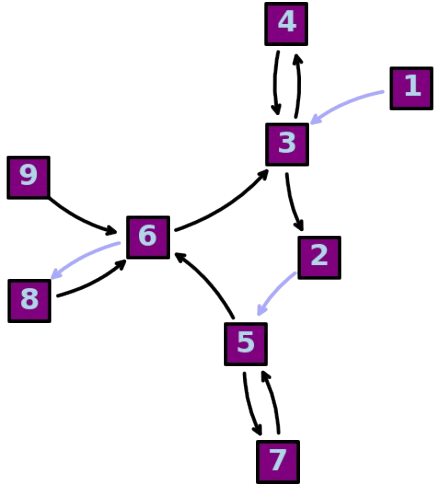
Symmetric

Directed



Graph representation

Adjacency list

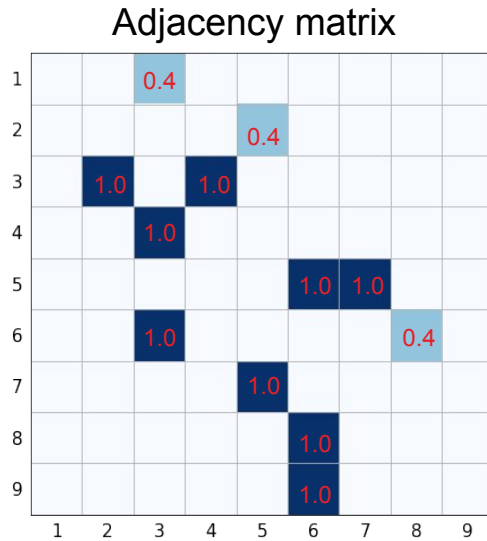


Adjacency list: [[1, 3],
[2, 5],
[3, 2], [3, 4],
[4, 3],
[5, 6], [5, 7],
[6, 3], [6, 8],
[7, 5],
[8, 6],
[9, 6]]

Edge weights: [0.4, 0.4, 1.0, 1.0, 1.0, 1.0, 1.0,
1.0, 0.4, 1.0, 1.0, 1.0]

Graph representation

- **Edge weights** are stored either directly in the adjacency matrix, or in an independent tensor.



Adjacency list: [[1, 3],
[2, 5],
[3, 2], [3, 4],
[4, 3],
[5, 6], [5, 7],
[6, 3], [6, 8],
[7, 5],
[8, 6],
[9, 6]]

Edge weights: [0.4, 0.4, 1.0,
1.0, 1.0, 1.0,
1.0, 1.0, 0.4,
1.0, 1.0, 1.0]

- **Features on nodes** and **graphs** will also be stored in independent tensors.

Node features: [4.1, 4.2, 6.4, 1.0, 1.0, 5.0, 1.7, 3.0, 5.0]

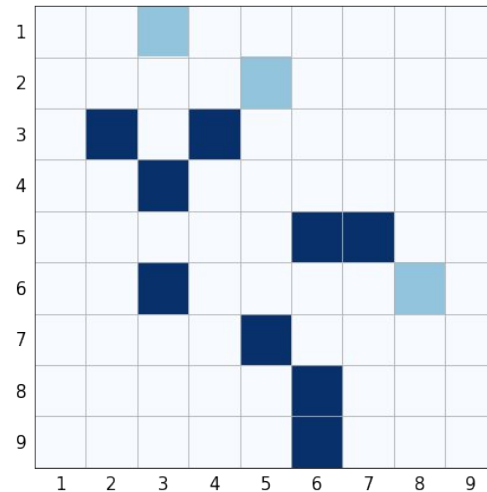
Graph feature: [8.0]

Graph representation

Adjacency matrix

VS

Adjacency list



Adjacency list: [[1, 3],
[2, 5],
[3, 2], [3, 4],
[4, 3],
[5, 6], [5, 7],
[6, 3], [6, 8],
[7, 5],
[8, 6],
[9, 6]]

Edge weights: [0.4, 0.4, 1.0,
1.0, 1.0, 1.0,
1.0, 1.0, 0.4,
1.0, 1.0, 1.0]

Storage space	$O(V^2) \rightarrow$ lot of space	$O(E) \rightarrow$ less space
Storage efficiency	Might be sparse	Optimal
Does edge $[i,j]$ exist?	Check if $W(i,j) \neq 0 \rightarrow O(1)$	Cover the list until finding the edge $\rightarrow O(E)$
Finding i 's neighbours	Read the i^{th} line $\rightarrow O(V)$	Cover the whole list $\rightarrow O(E)$

V = number of vertices

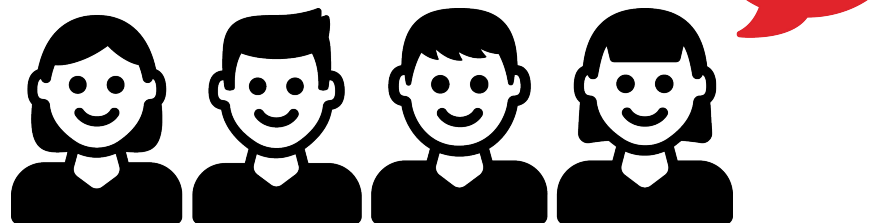
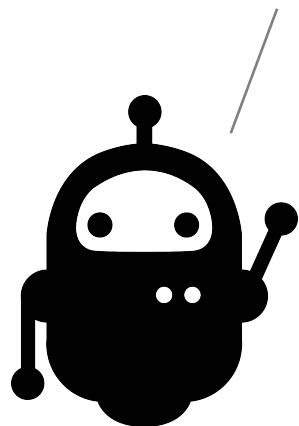
E = number of edges

Graph representation

- Useful matrices

Adjacency	W	Edge weights
Degree	D	Number of neighbours per node (diagonal matrix)
Laplacian	L	D - W (~ diffusion matrix)

Any question?



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- Complex data structures
- Basics of graph theory

2 Learning on Graphs

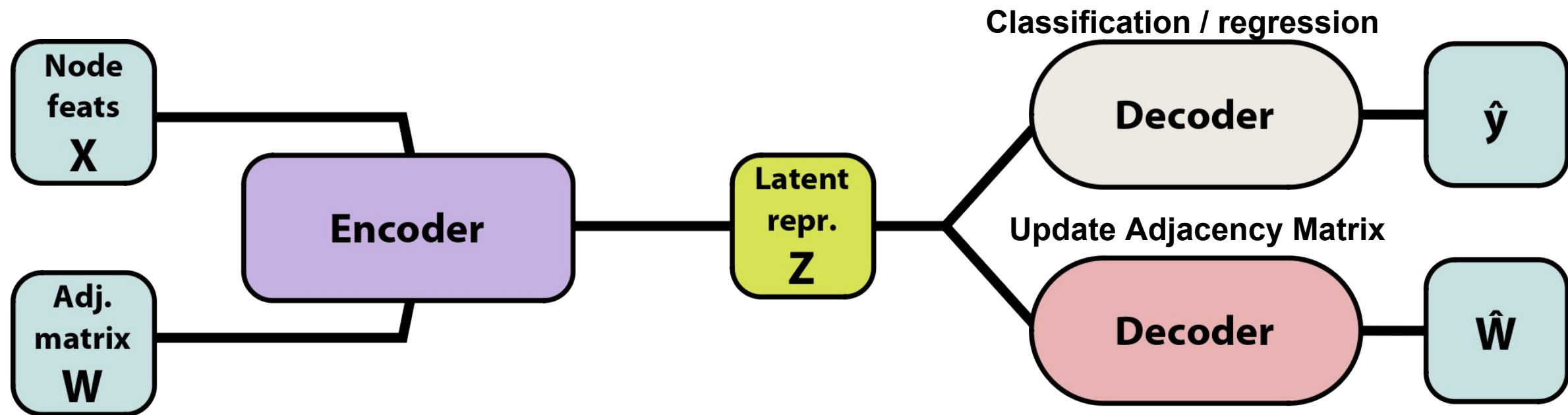
- Graph embedding
- Transductive and inductive learning
- Tasks on graph learning

3 A few examples

- Taxonomy of methods
- Graph convolution
- Message passing
- Graph Transformer

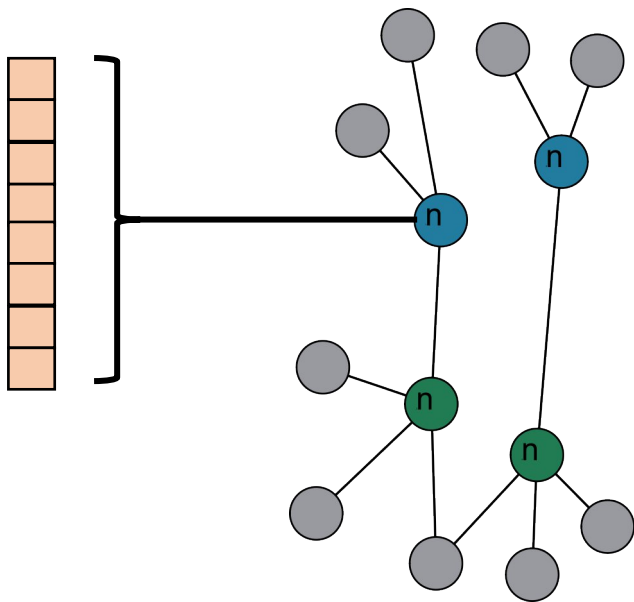
Graph Embedding

We need to find a **representation** of the graph that is **processable**



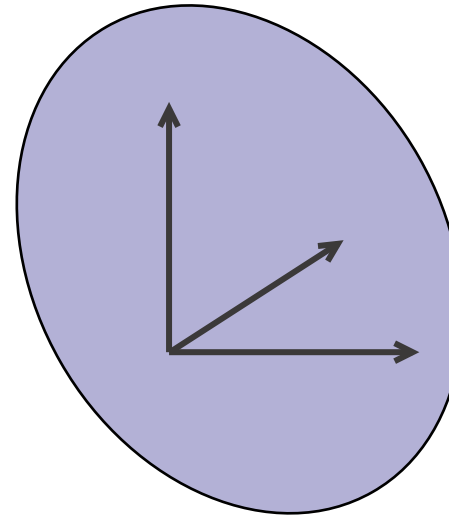
Graph Embedding: Representing nodes

Node
Features



Embedding

Choose latent
space
dimension

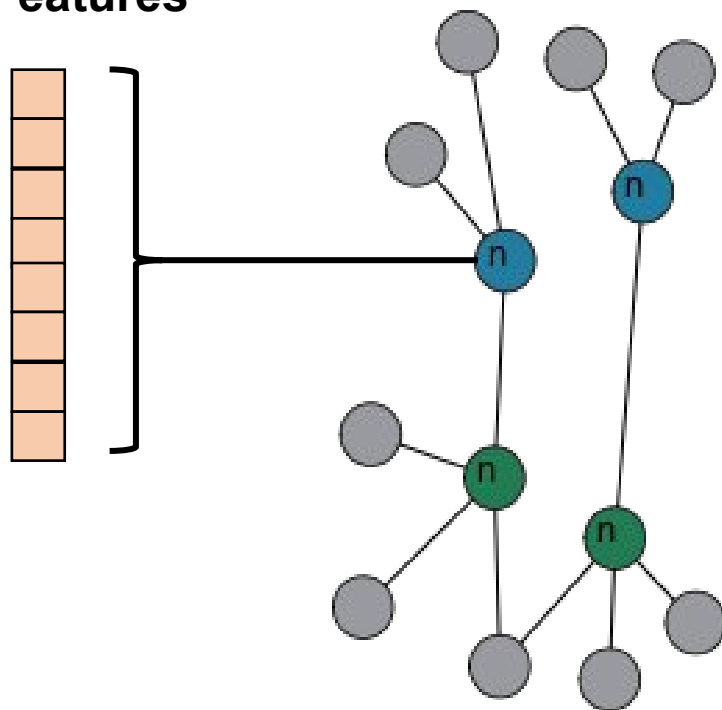


Hyperparameter

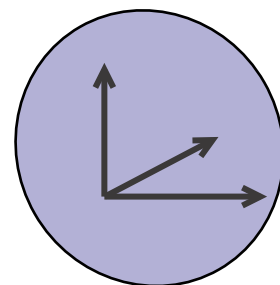
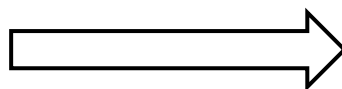
Node Embedding: Representing features

Each node is represented in the latent space

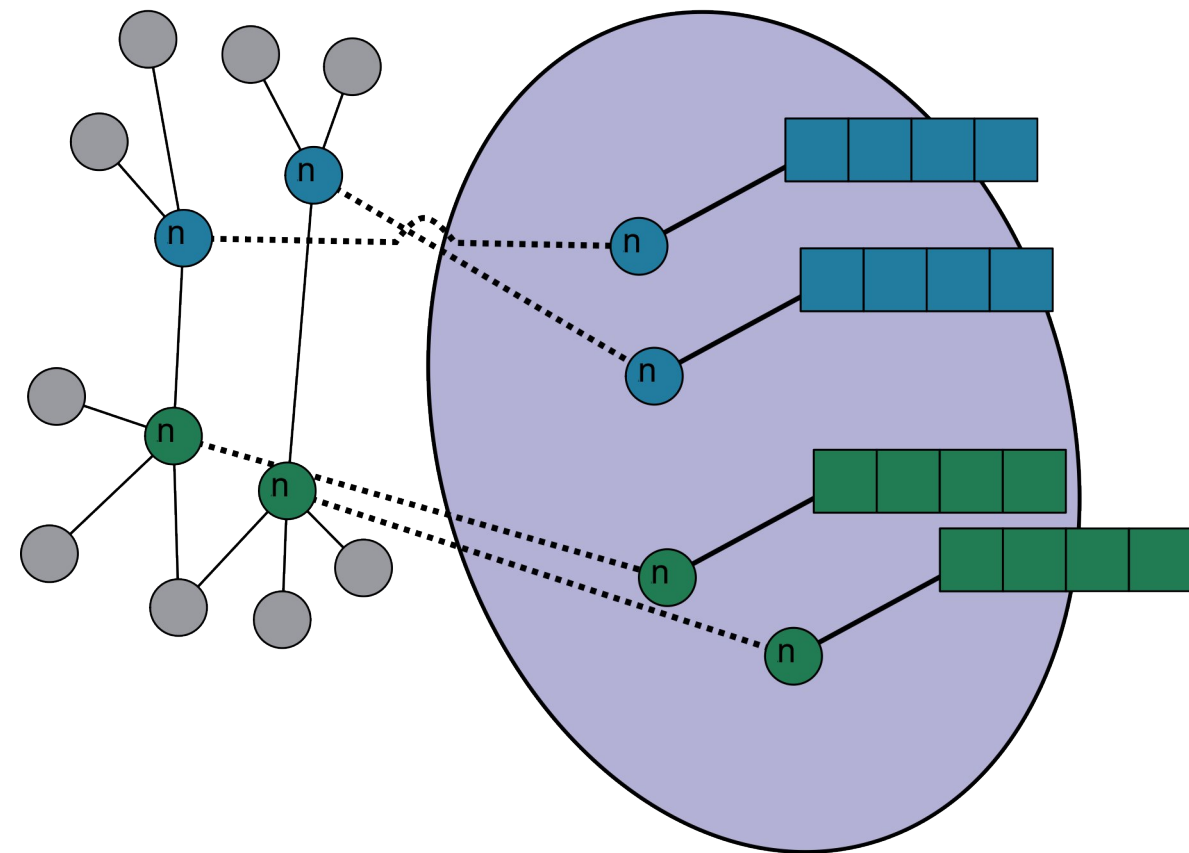
Node
Features



Embedding



Choose latent
space
dimension

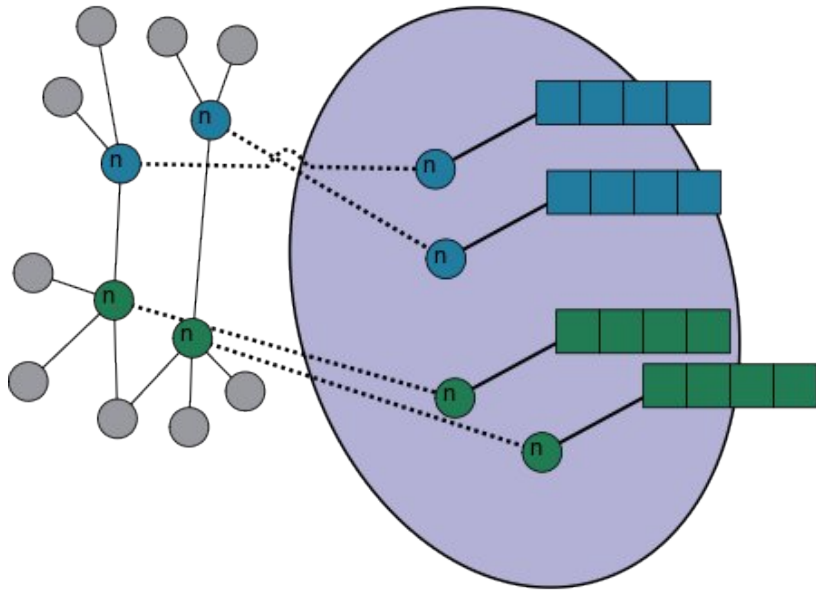


Node embedding: right representation for task

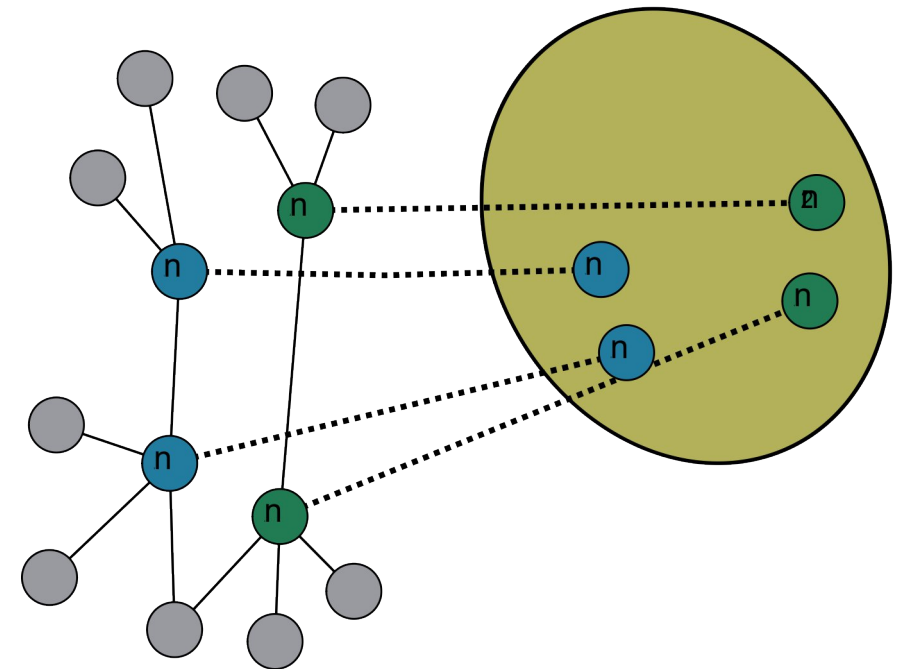
Different tasks = different latent space

⇒ **Learnable**

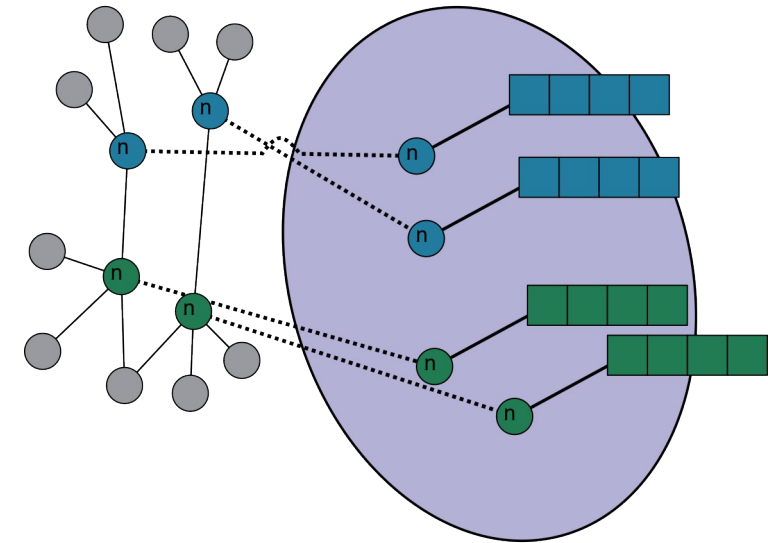
Example 1 : Nodes with similar environment close in latent space



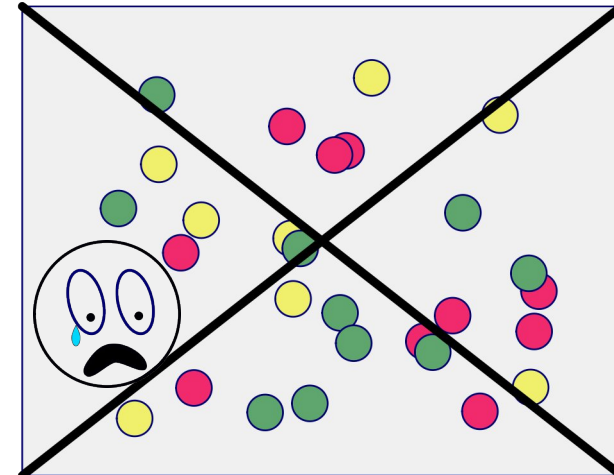
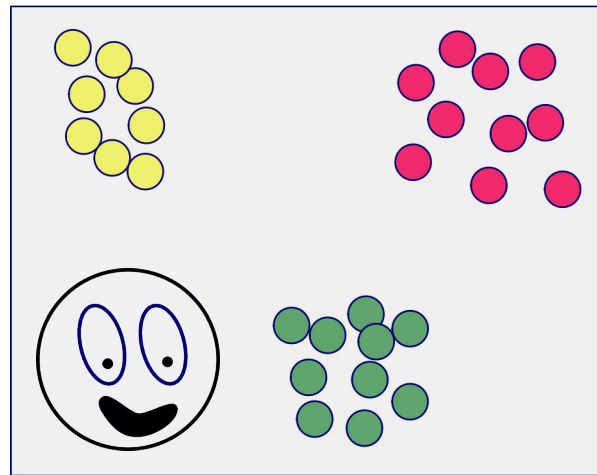
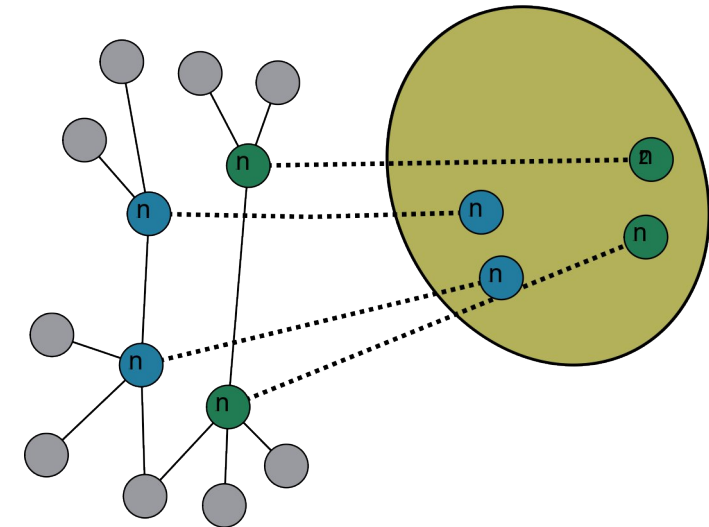
Example 2 : Nodes close in graph close in latent space



Node embedding: Summary

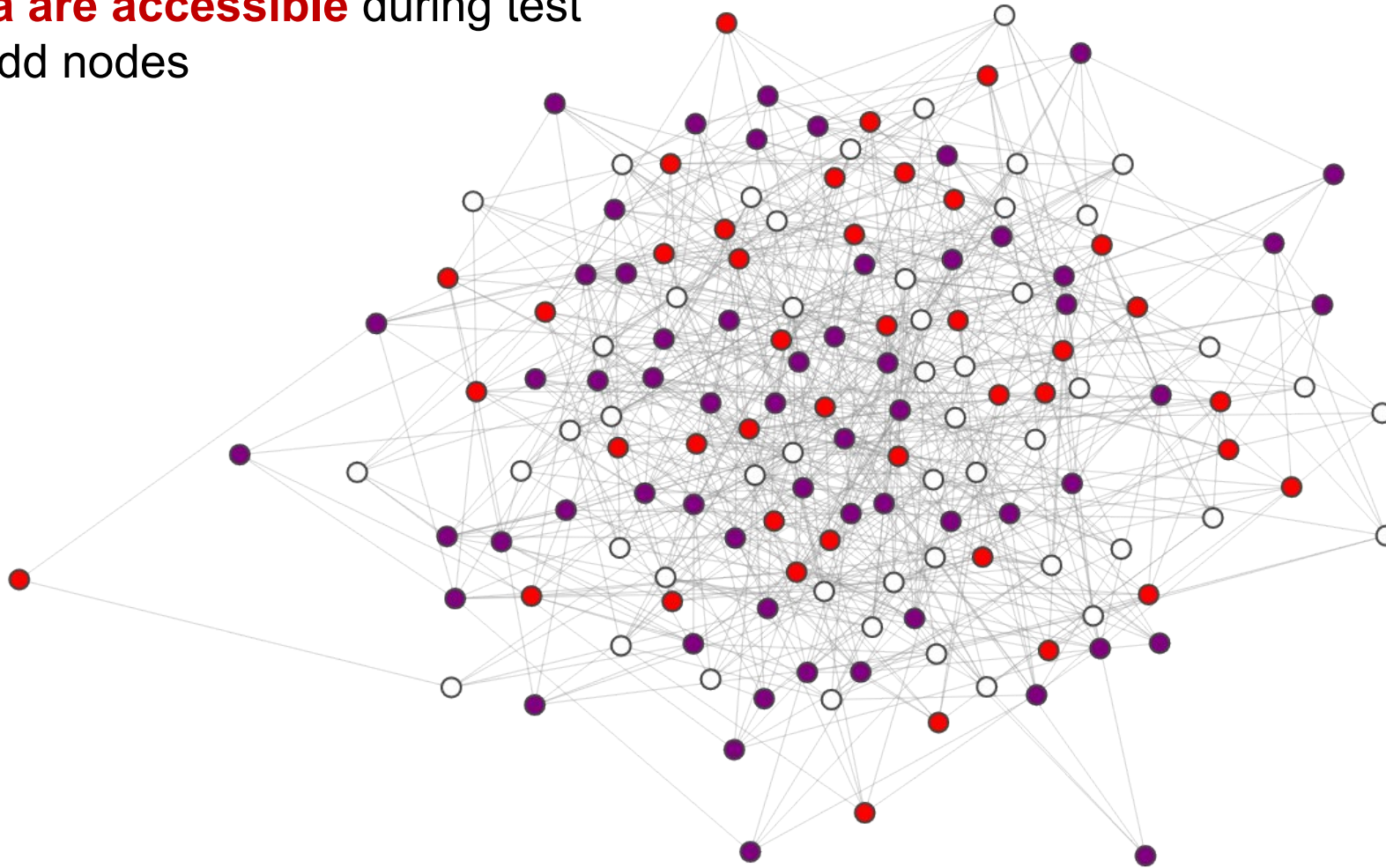


- Features stored in nodes/edges/graphs are not easily processed.
- We transform the features into a vector in the latent space (**Dimension is a hyperparameter**).
- The embedding has to be suited for the task → **Learnable**.



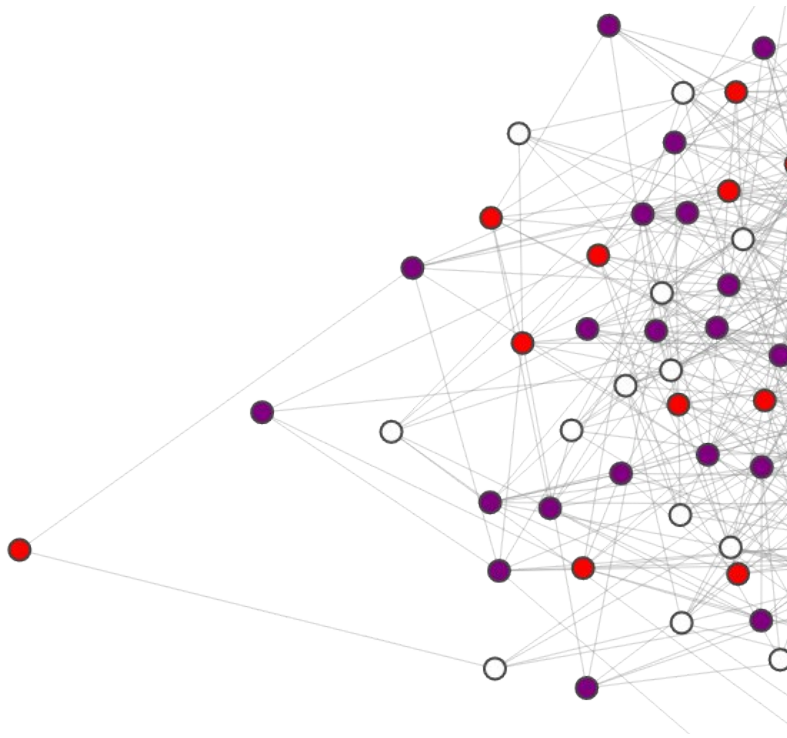
Transductive Learning

- You have **ONE** very large graph
- **Training data are accessible** during test
- You cannot add nodes

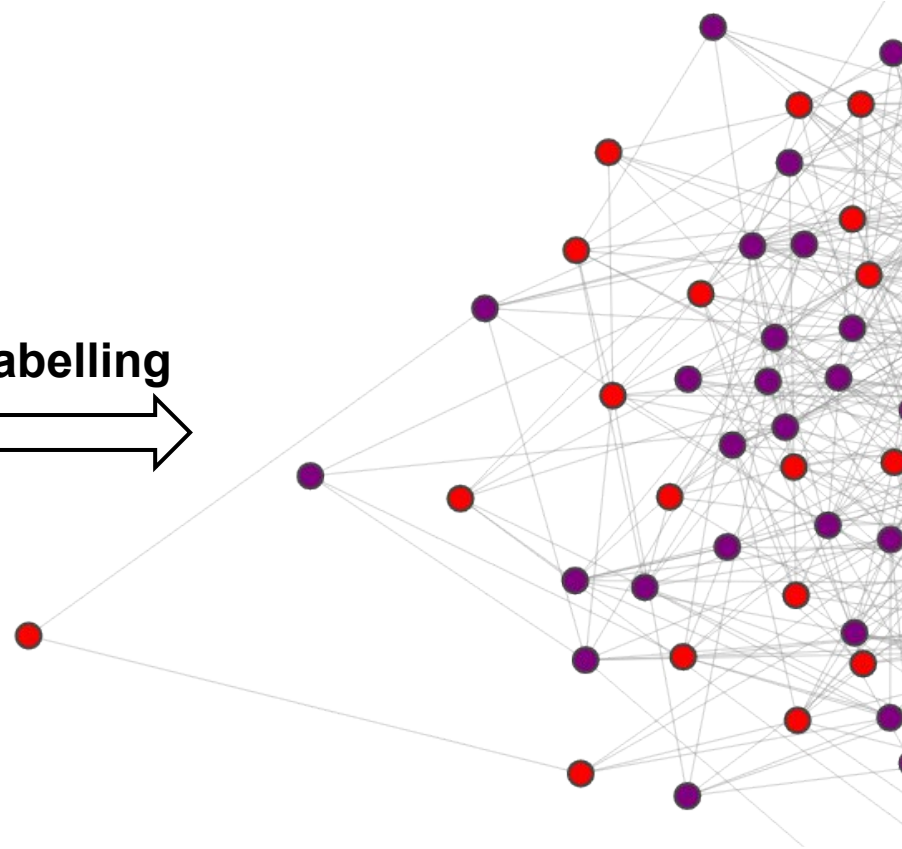
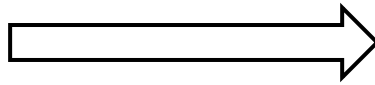


Transductive Learning : Node labelling

- You have **ONE** very large graph
- **Training data are accessible** during test
- You cannot add nodes

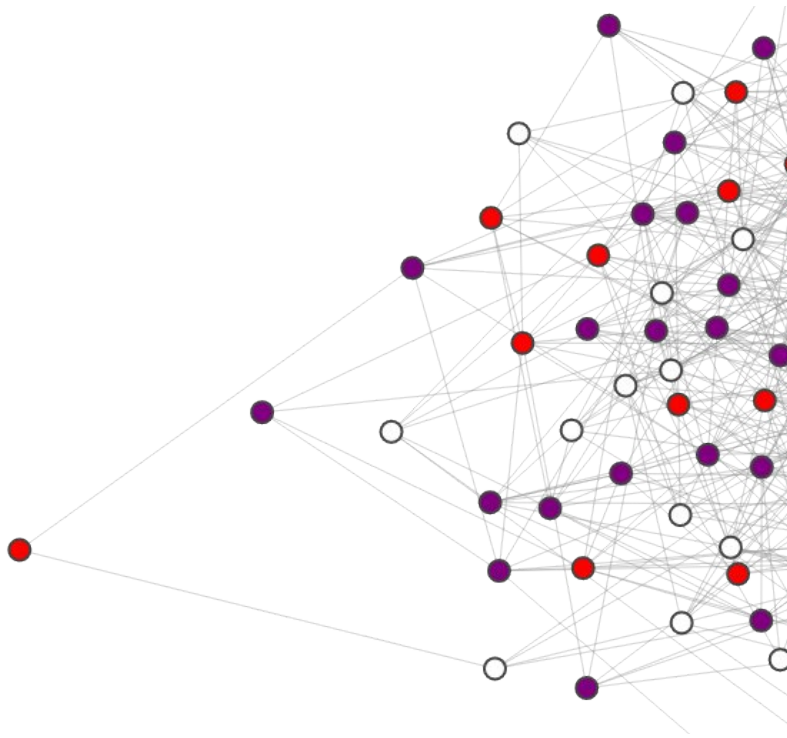


Node Labelling

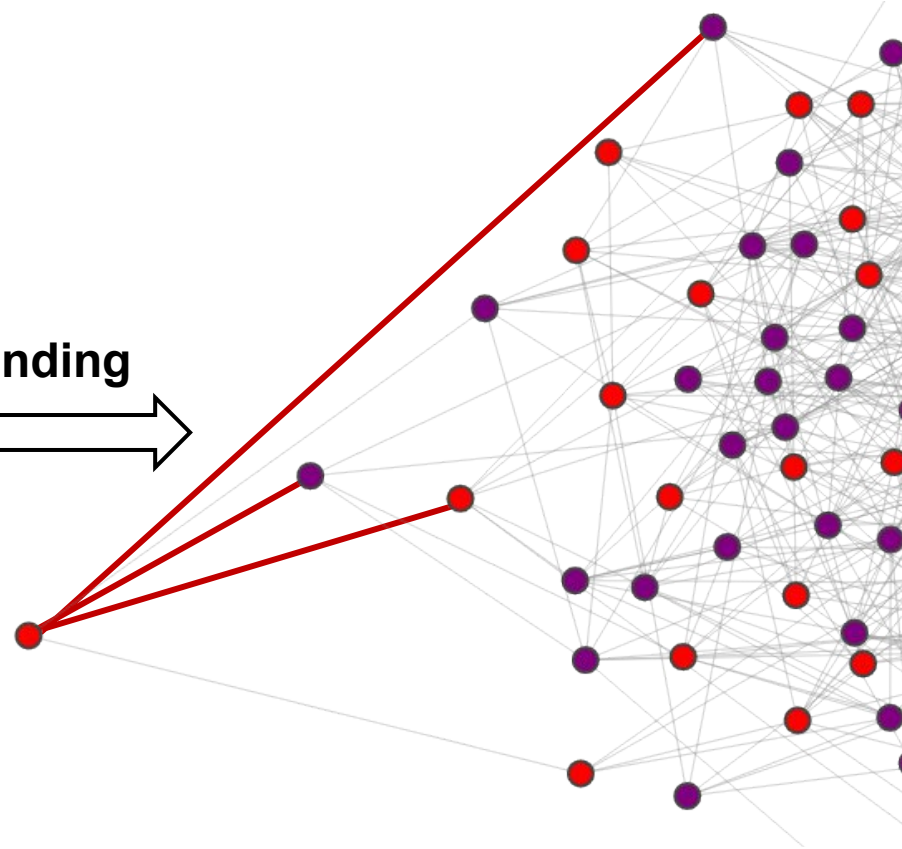
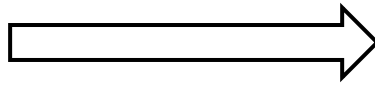


Transductive Learning : Edge finding

- You have **ONE** very large graph
- **Training data are accessible** during test
- You cannot add nodes

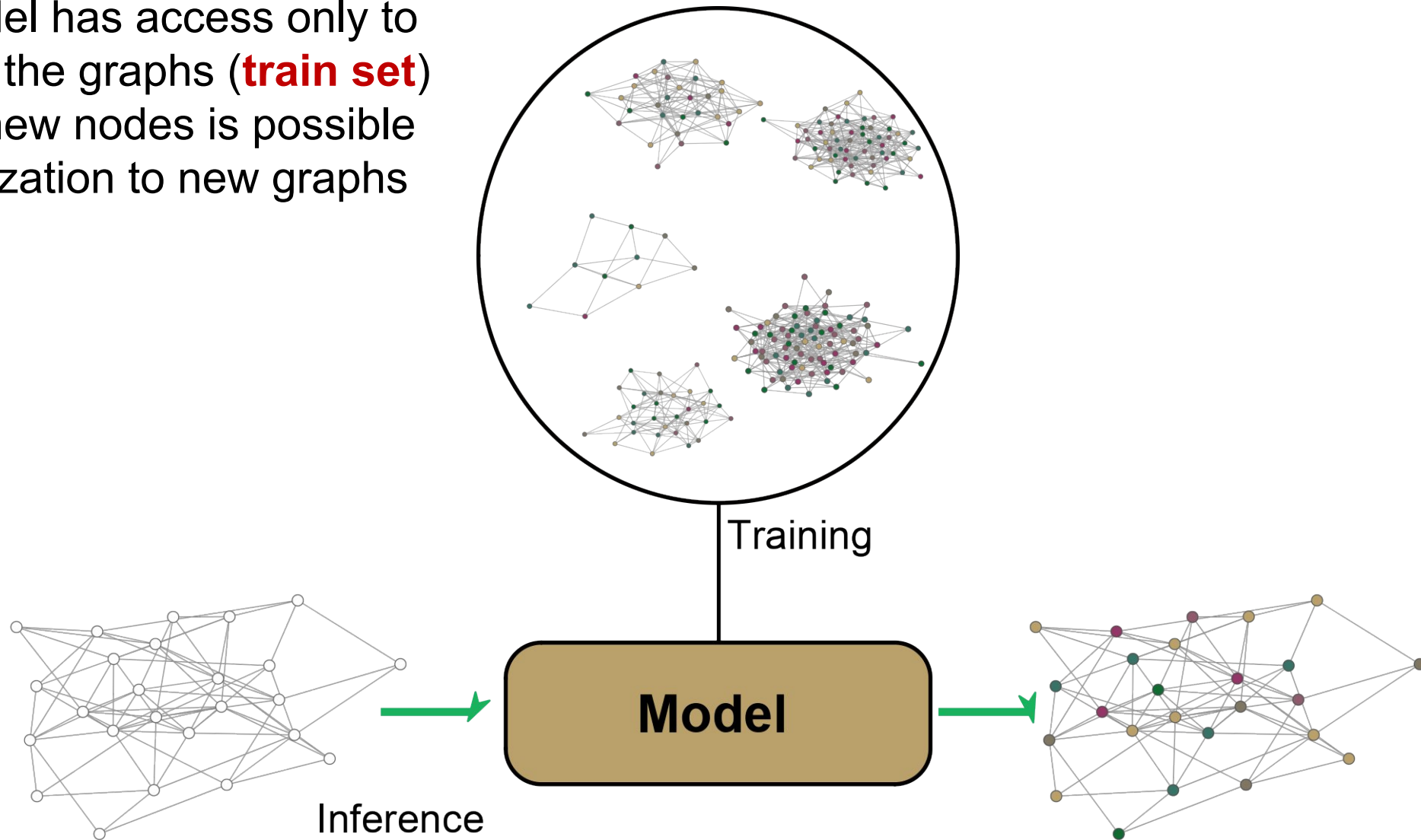


Edge Finding

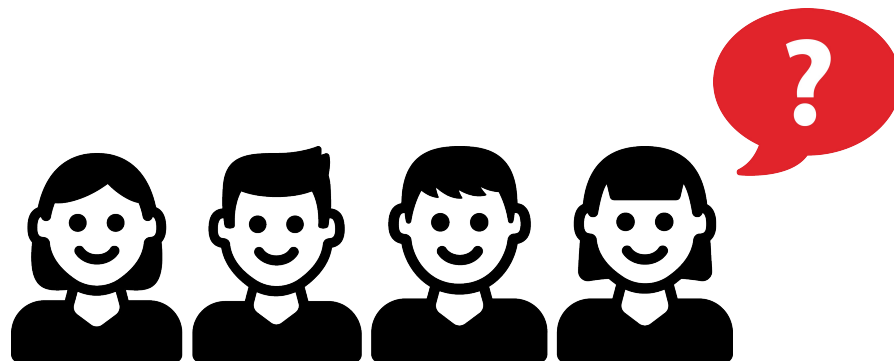
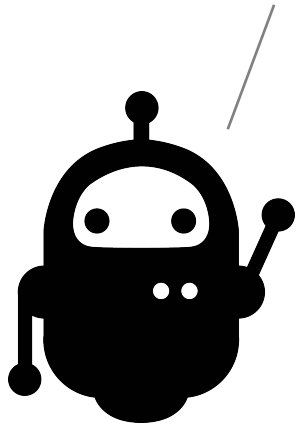


Inductive Learning

- The model has access only to a part of the graphs (**train set**)
- Adding new nodes is possible
- Generalization to new graphs

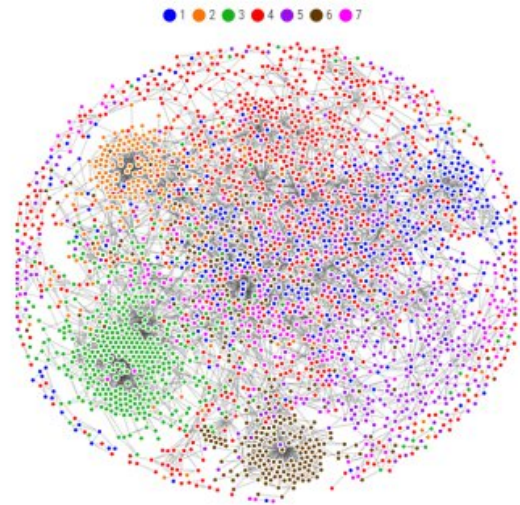


Any question?

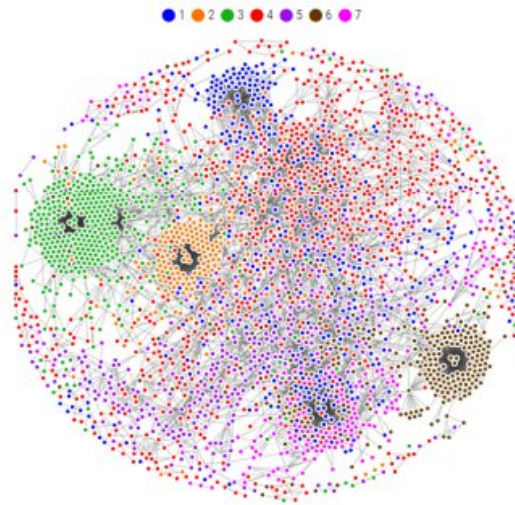


Tasks on nodes: Labelling

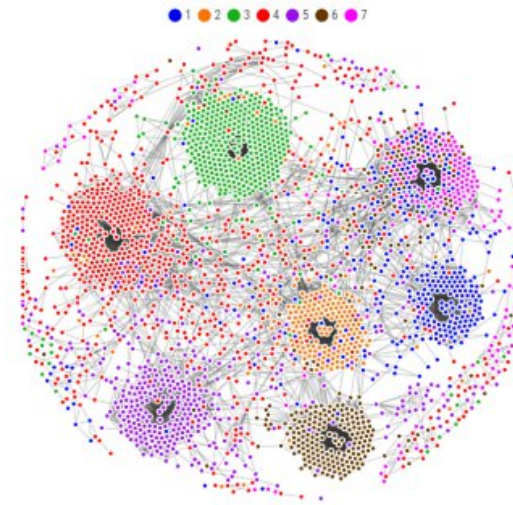
Node clustering (example on CORA dataset)



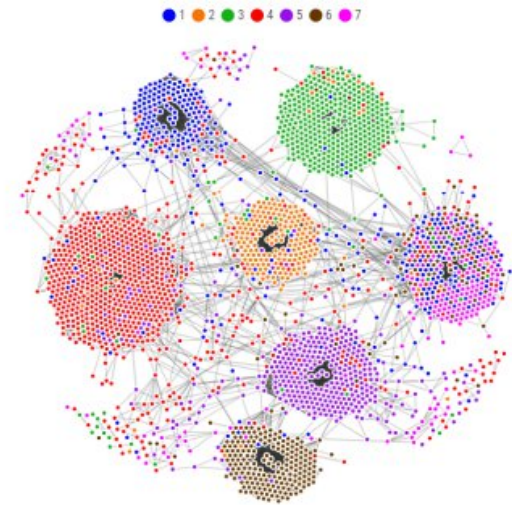
(a) Epoch 0



(b) Epoch 40



(c) Epoch 80



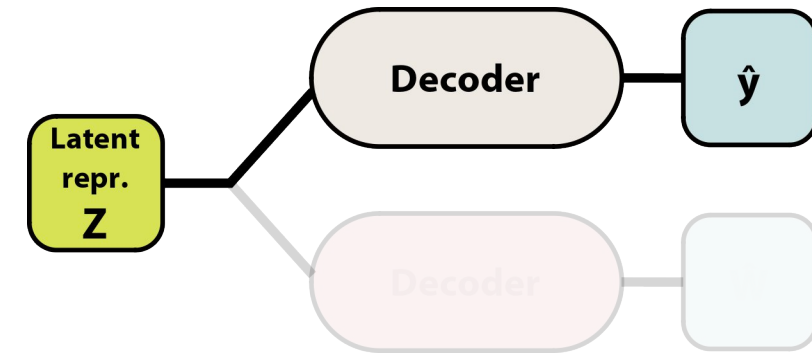
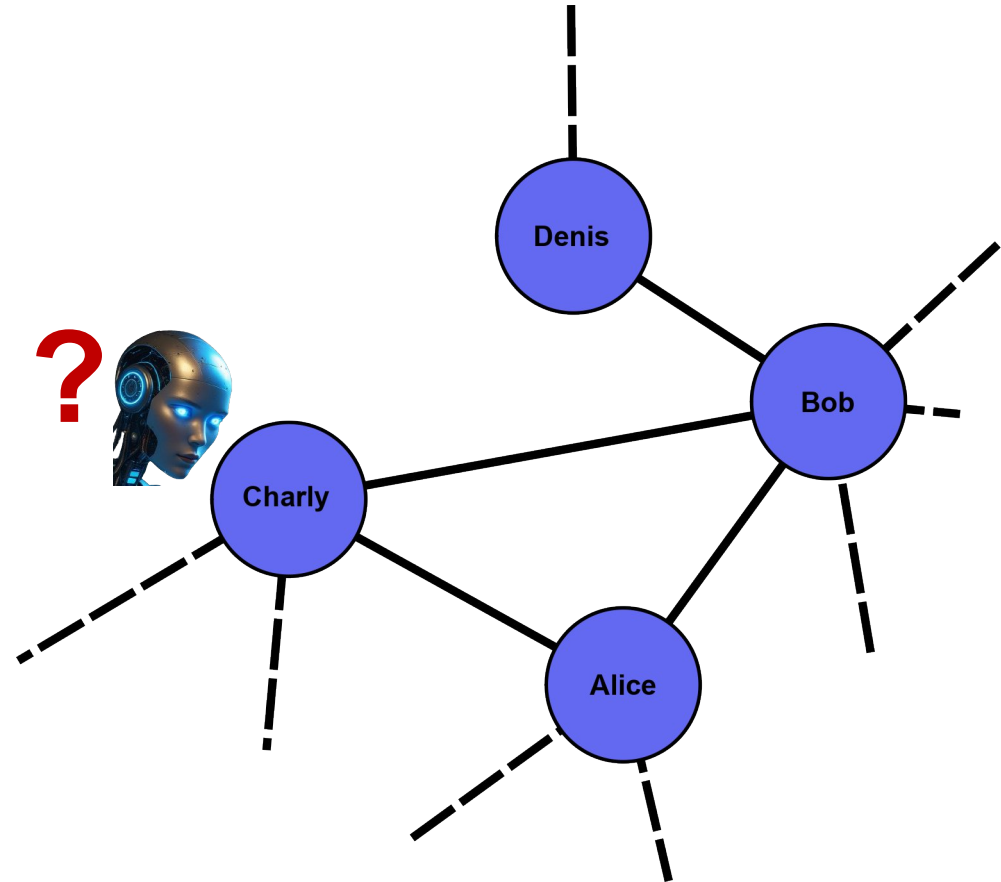
(d) Epoch 120

Cora dataset: McCallum, A. K.; Nigam, K.; Rennie, J.; Seymore, K. Automating the Construction of Internet Portals with Machine Learning. *Information Retrieval* **2000**, 3 (2), 127–163. .

Model: Mrabah, N.; Bouguessa, M.; Touati, M. F.; Ksantini, R. Rethinking Graph Auto-Encoder Models for Attributed Graph Clustering (Extended Abstract). In *2023 IEEE 39th International Conference on Data Engineering (ICDE)*; 2023; pp 3891–3892. .

Tasks on nodes: Labelling

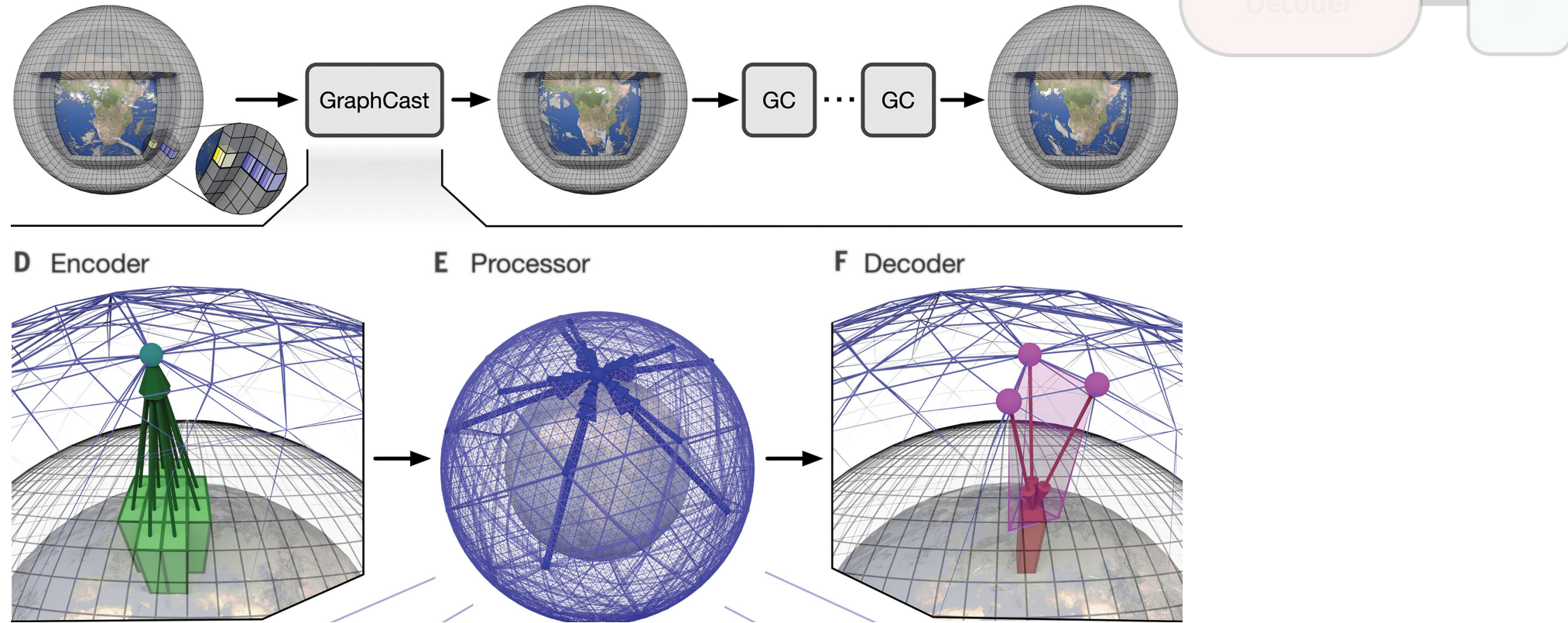
Node labelling (eg. bot detection on social networks)



Example: Huang, H.; Tian, H.; Zheng, X.; Zhang, X.; Zeng, D. D.; Wang, F.-Y. CGNN: A Compatibility-Aware Graph Neural Network for Social Media Bot Detection. *IEEE Transactions on Computational Social Systems* **2024**, 11 (5), 6528–6543. .

Tasks on nodes: Regression

Node regression (eg. predicting weather with GraphCast)

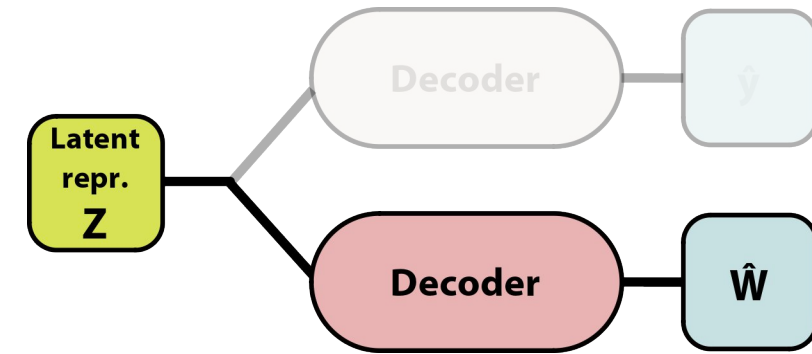


Example: Lam, R.; Sanchez-Gonzalez, A.; Willson, M.; Wirnsberger, P.; Fortunato, M.; Alet, F.; Ravuri, S.; Ewalds, T.; Eaton-Rosen, Z.; Hu, W.; Merose, A.; Hoyer, S.; Holland, G.; Vinyals, O.; Stott, J.; Pritzel, A.; Mohamed, S.; Battaglia, P. Learning Skillful Medium-Range Global Weather Forecasting. *Science* **2023**. .

Tasks on edges

Find relationship between objects (eg. scene graph generation)

- Build the graph with semantic segmentation
- Find the relation between elements



6



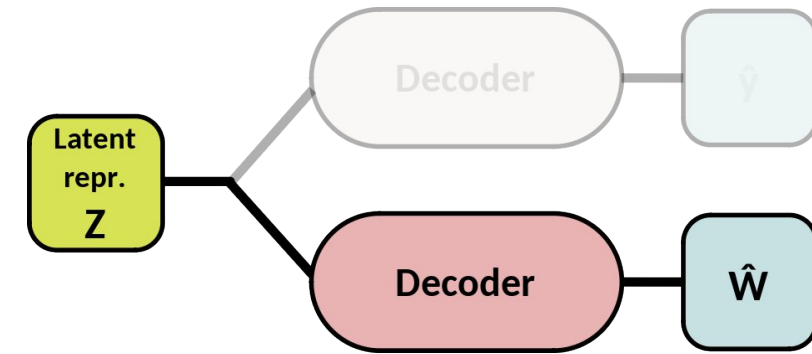
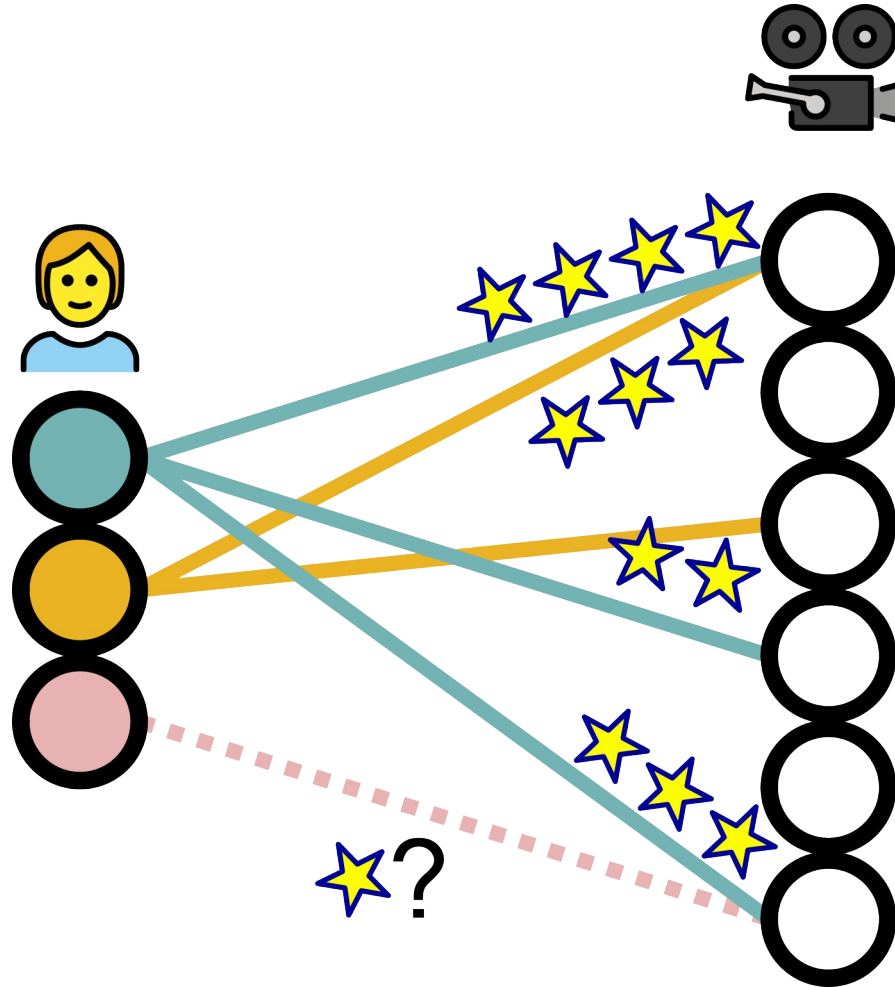
Convolutional
models
CNN

Example : Zhu, G.; Zhang, L.; Jiang, Y.; Dang, Y.; Hou, H.; Shen, P.; Feng, M.; Zhao, X.; Miao, Q.; Shah, S. A. A.; Bennamoun, M. Scene Graph Generation: A Comprehensive Survey. arXiv June 22, 2022. .

Tasks on edges

Edge prediction/regression (eg. movie recommendation)

- **Transductive** learning
- Bipartite graph
(2 different kinds of nodes)
- Try to find the **weight** of an edge

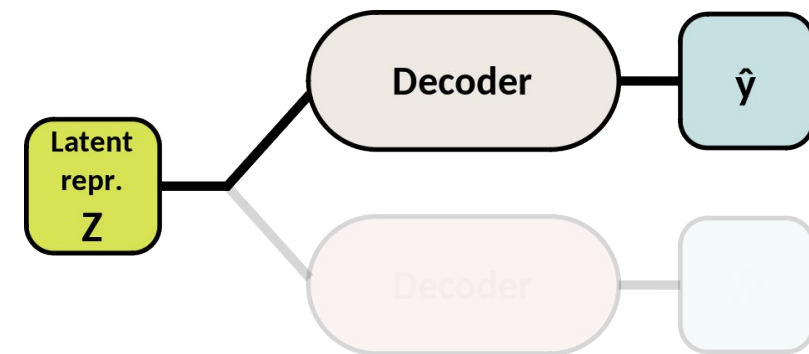


Example :

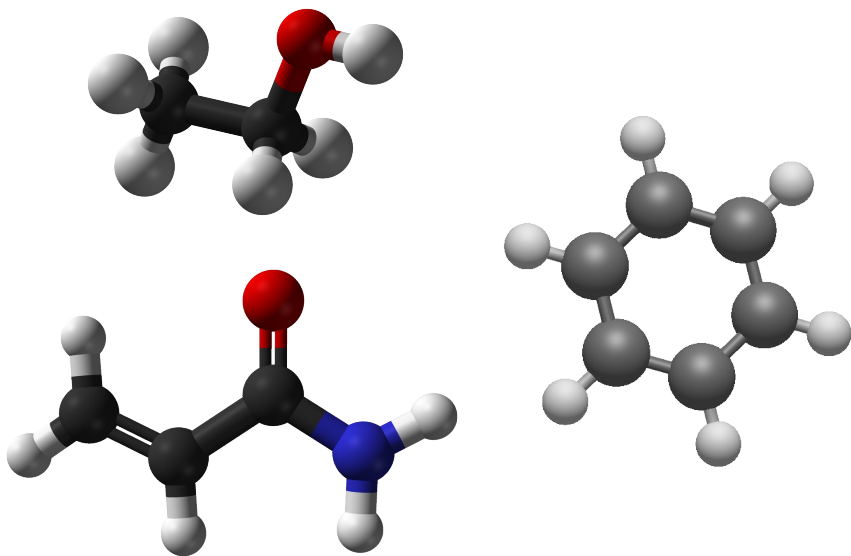
Zhang, M.; Chen, Y. Inductive Matrix Completion Based on Graph Neural Networks. arXiv February 16, 2020.

Tasks on graphs

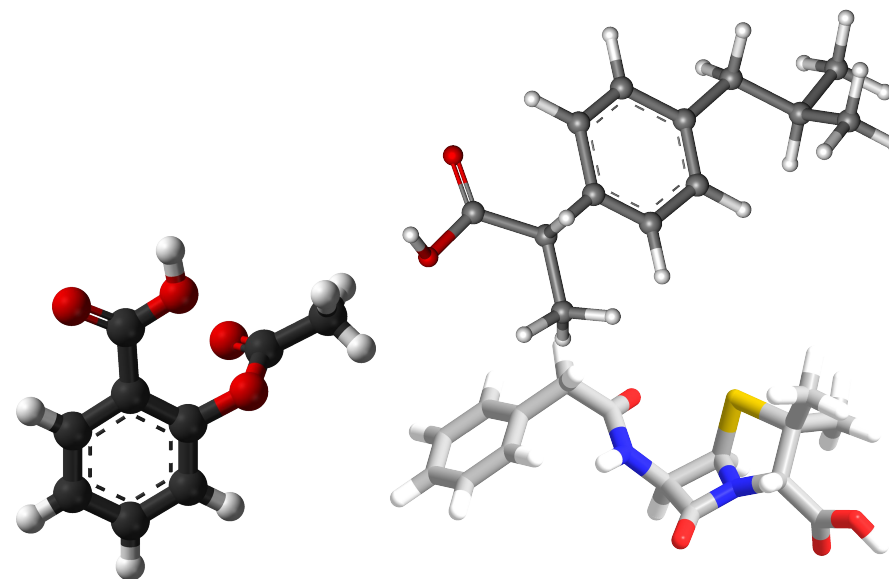
Graph classification (eg. carcinogen / drug)



Carcinogens



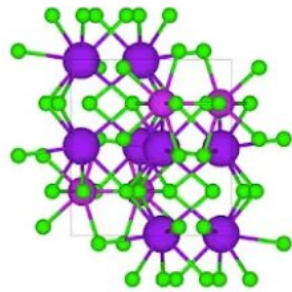
Drug



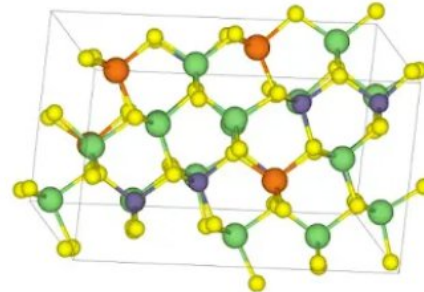
Tasks on graphs

Graph regression (eg. crystal structure stability with GNoME)

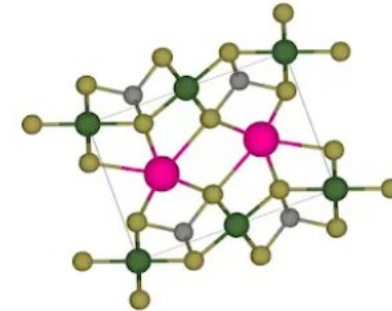
- Predict stability from structure
- Generate new structures
- Active learning



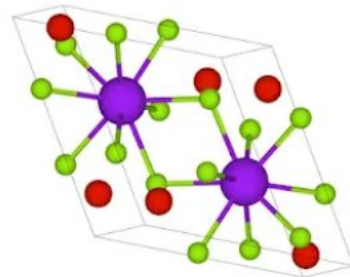
K_2BiCl_5



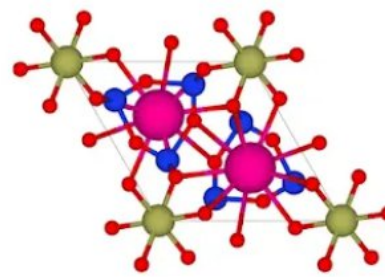
$\text{Li}_4\text{MgGe}_2\text{S}_7$



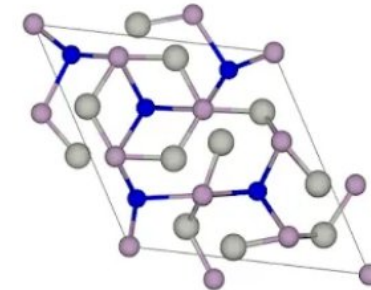
Mo_5GeB_2



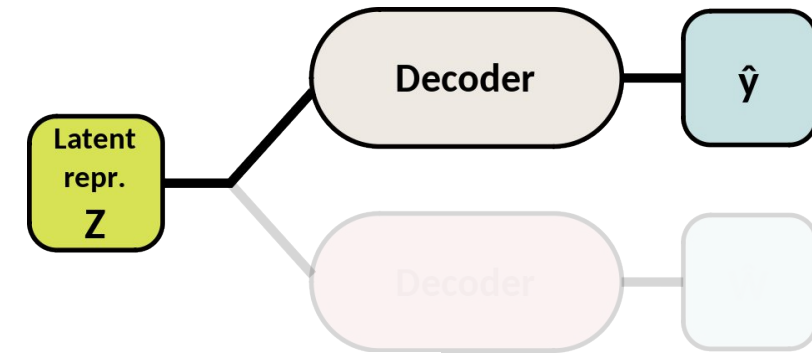
KV_3SE_3



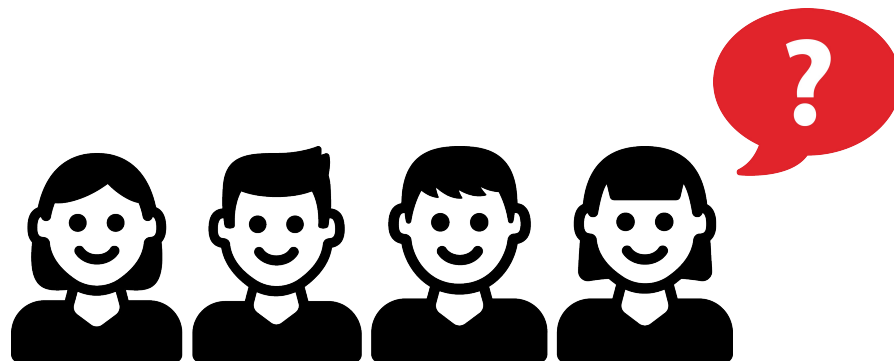
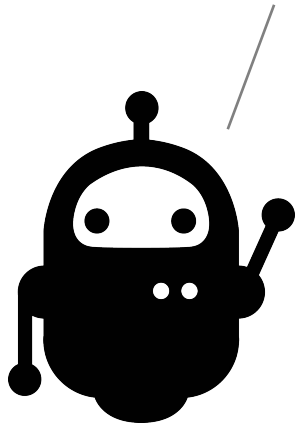
$\text{Rb}_2\text{HfSi}_3\text{O}_9$



$\text{Tm}_5\text{Pd}_9\text{P}_7$



Any question?



1 Graphs are everywhere

- Complex data structures
- Basics of graph theory

2 Learning on Graphs

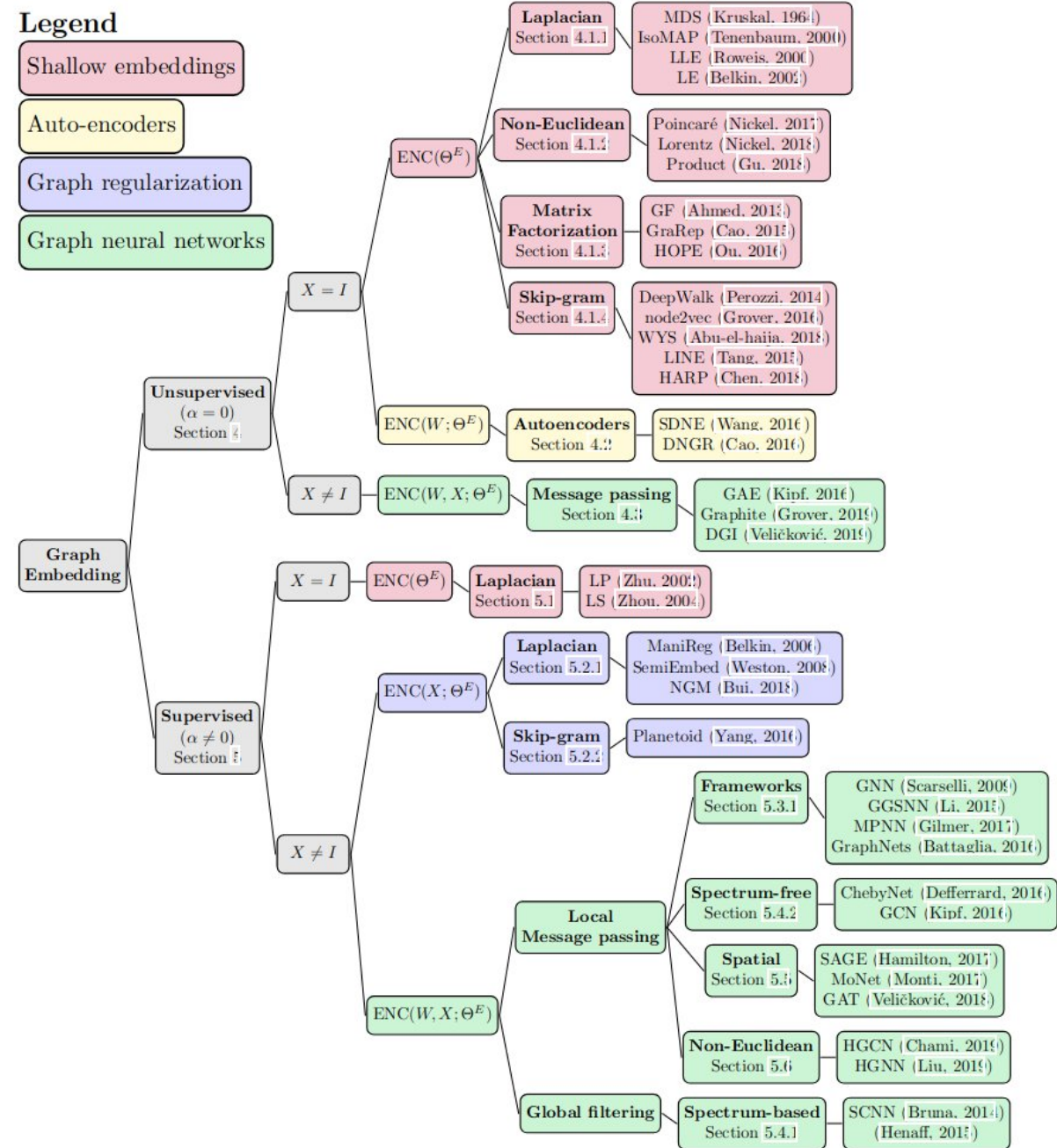
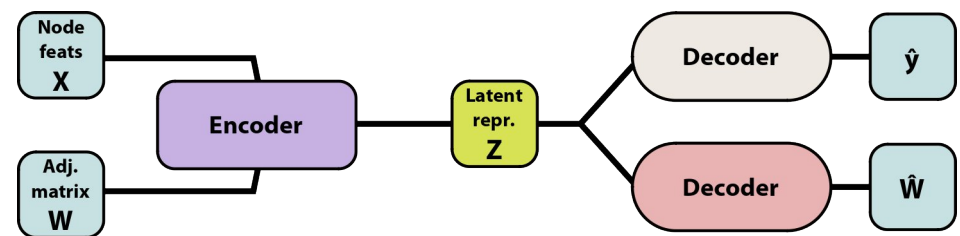
- Graph embedding
- Transductive and inductive learning
- Tasks on graph learning

3 A few examples

- Taxonomy of methods
- Graph convolution
- Message passing
- Graph Transformer

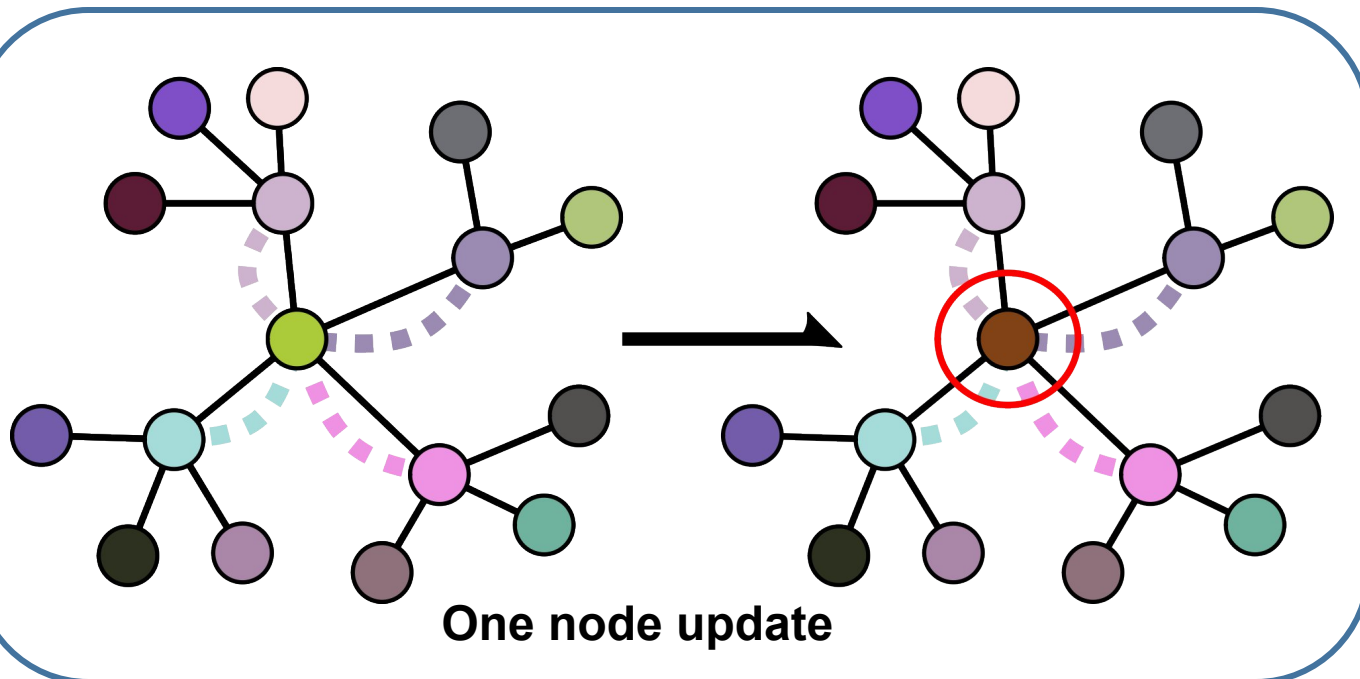
Taxonomy of methods

There are many different flavors of methods for learning on graphs



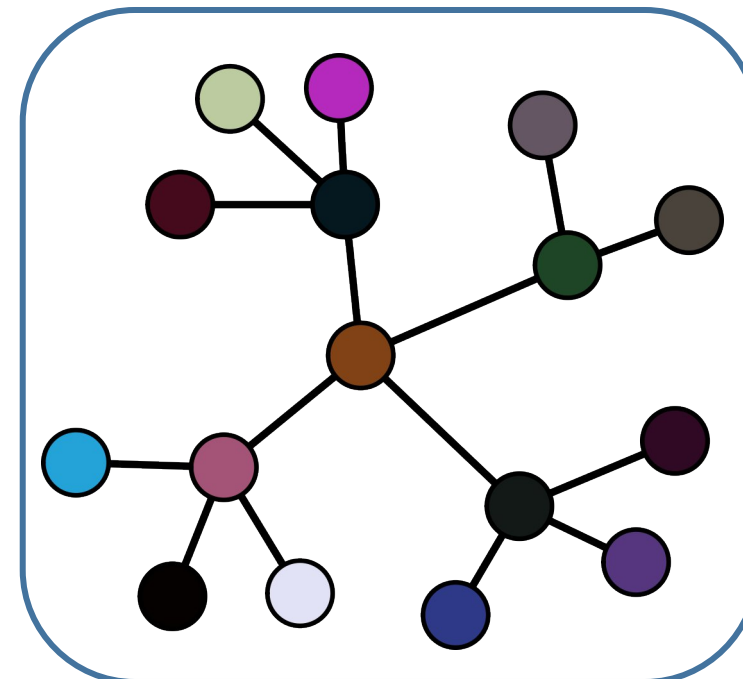
Graph Convolution

Just like for images we can learn from neighbourhood with a **convolution**



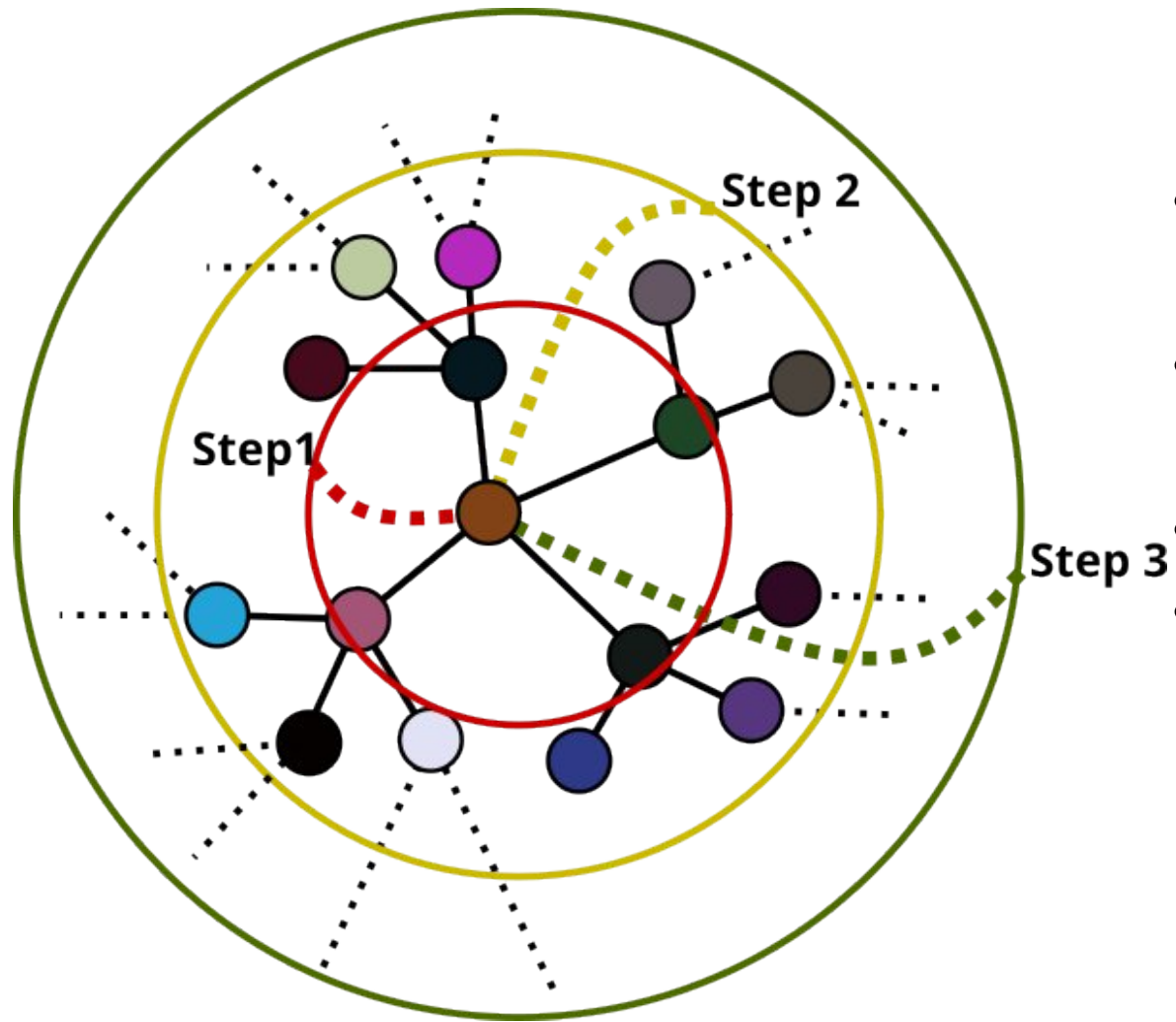
- A bit more complex since the number of neighbours is unlikely to be constant
- We want the operator to be **permutation invariant**
- One step = information from direct neighbours
- We use adjacency matrix

Full convolution:
All nodes representation updated



Graph Convolution

Get information from further neighbours: Add Conv. Layers

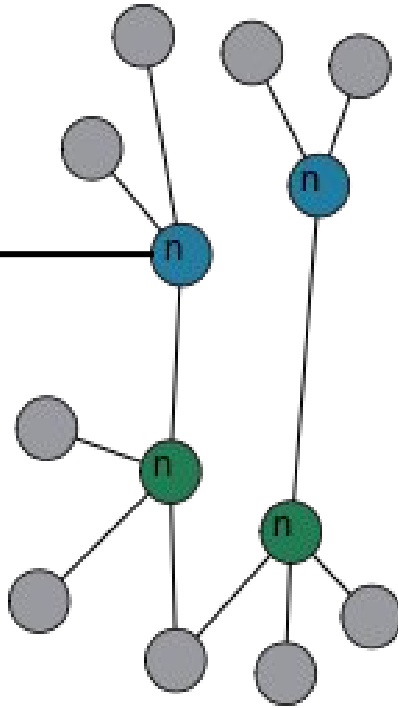
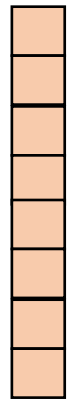


- Several **layers** are needed to retrieve information for distant nodes
- Each layer brings information from nodes further on a path
- For large graphs → a **cutoff**
- It is possible to use a **virtual node** connected to all other nodes. But in practice this becomes quickly intractable.

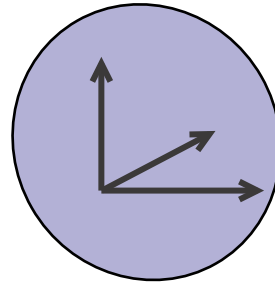
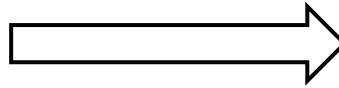
Node Embedding: Representing features (reminder)

Each node is represented in the latent space

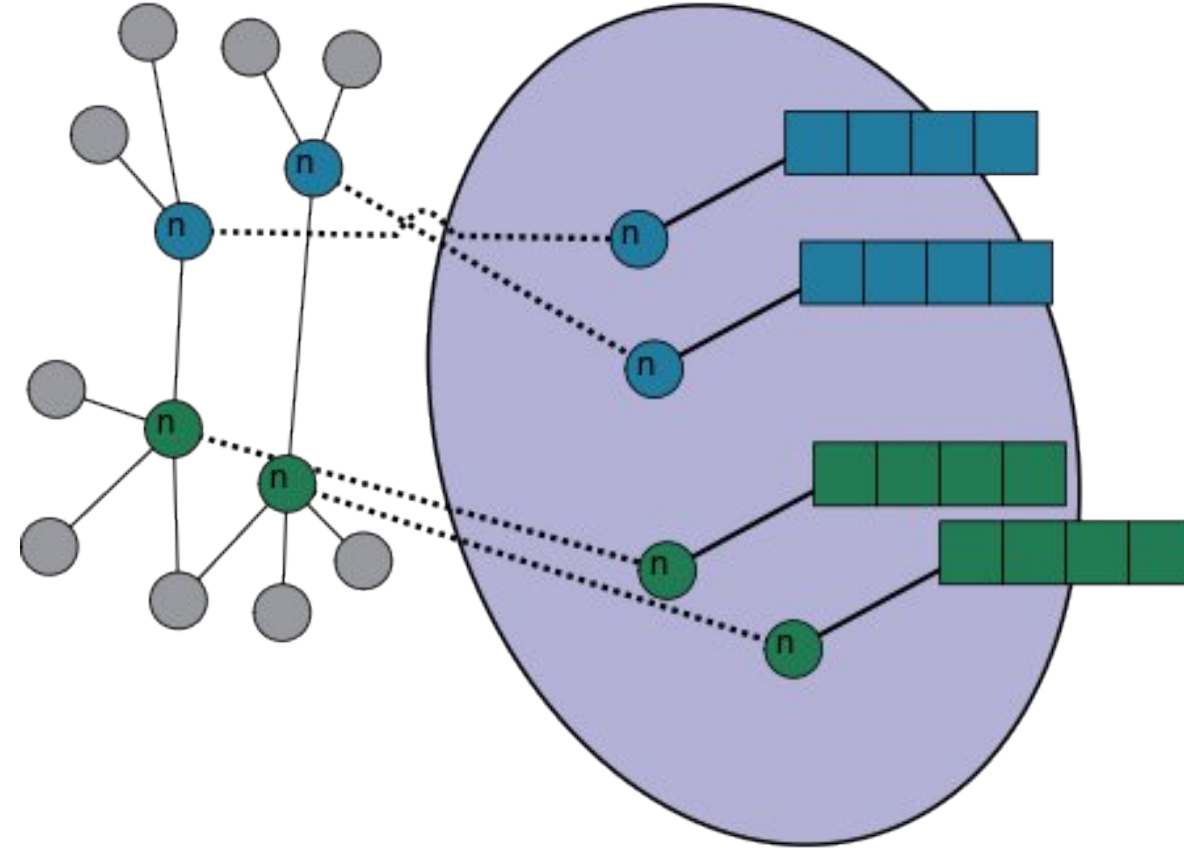
Node
Features



Embedding



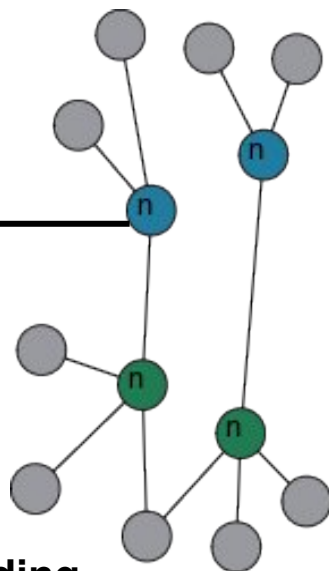
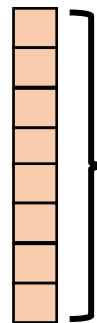
Choose latent
space
dimension



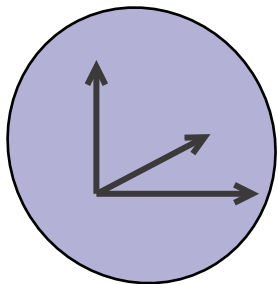
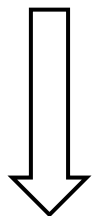
Edge and Graph embedding

Graphs store information everywhere !

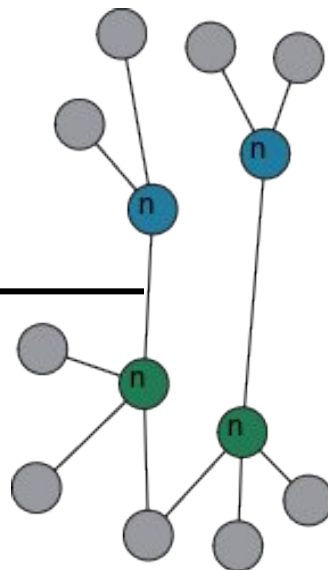
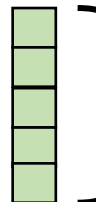
**Node
Features**



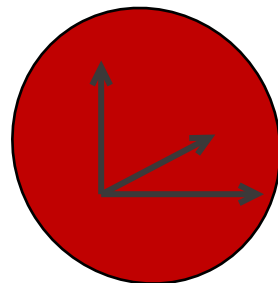
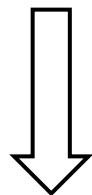
Embedding



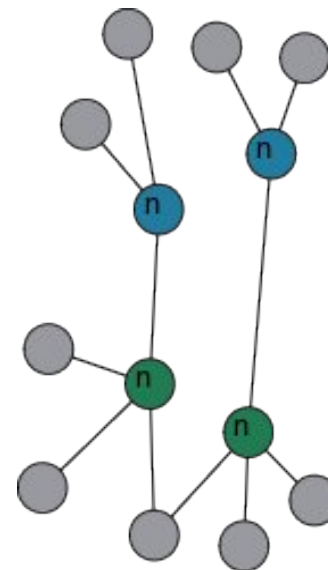
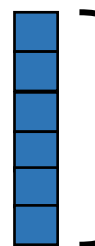
**Edge
Features**



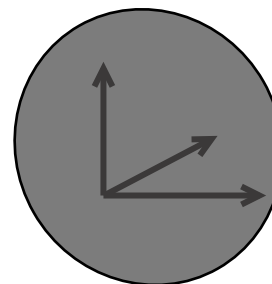
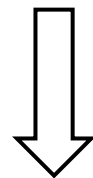
Embedding



**Graph
Features**



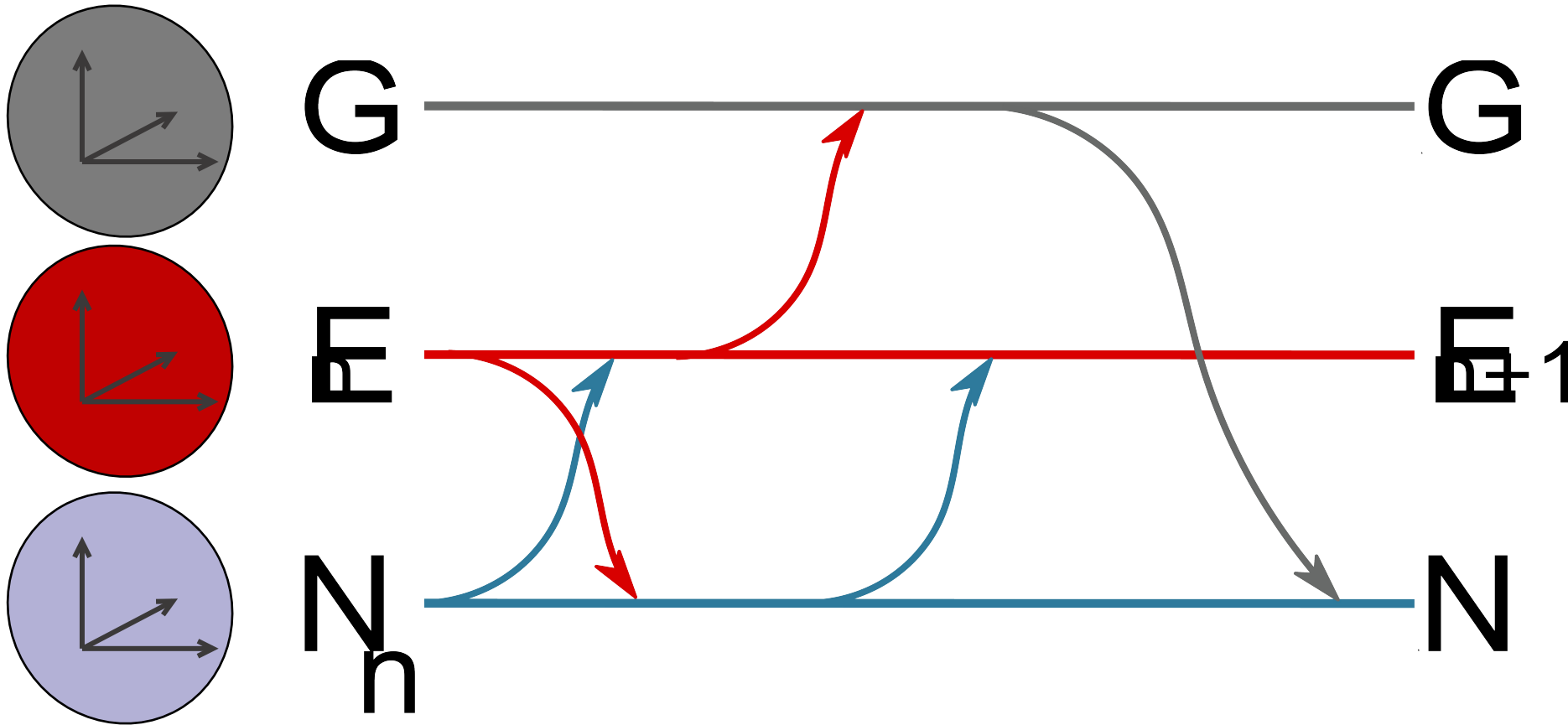
Embedding



Even more hyperparameters!

Message passing

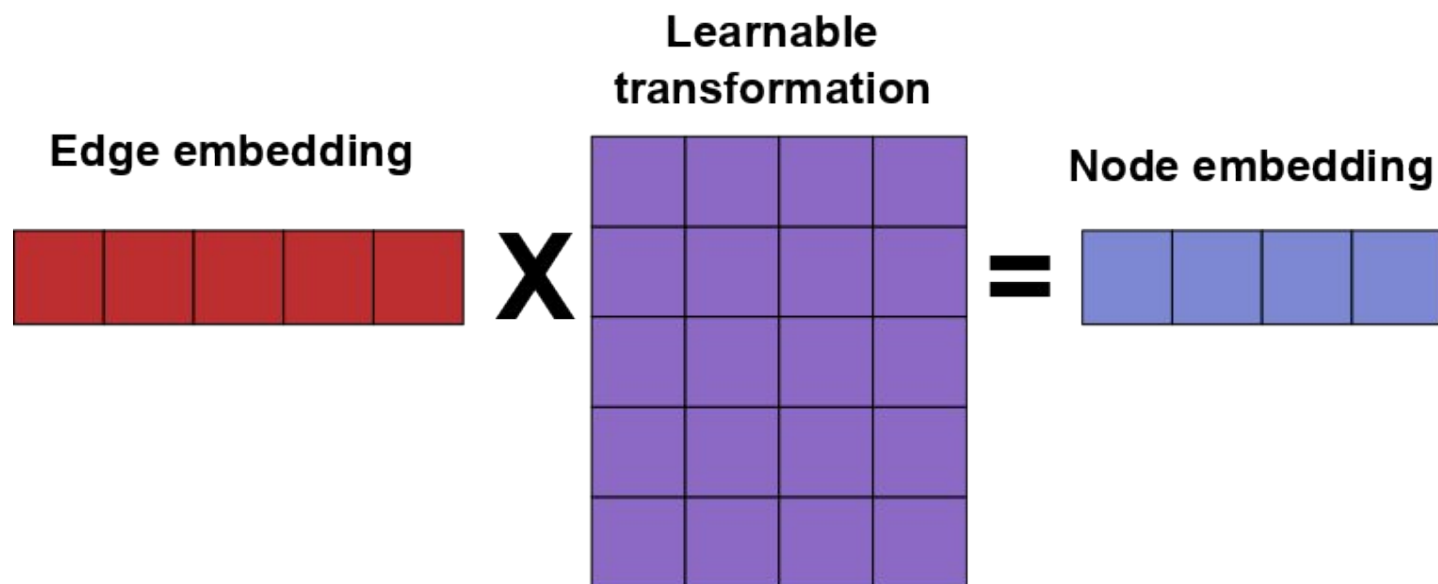
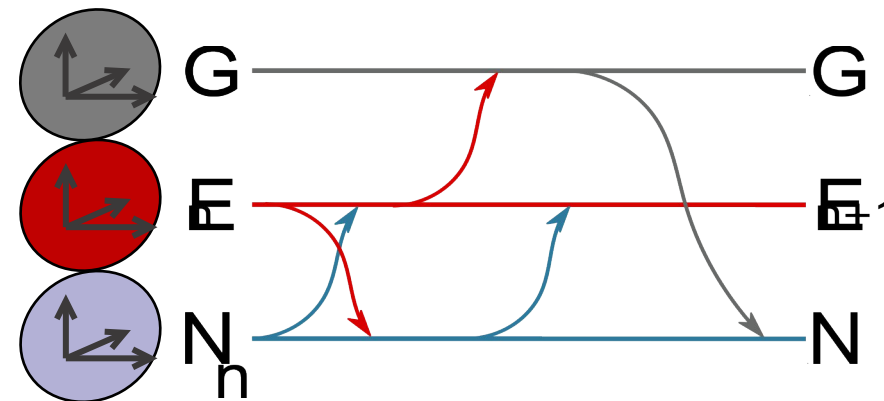
We can share information between all parts of the graph



Message passing: transform

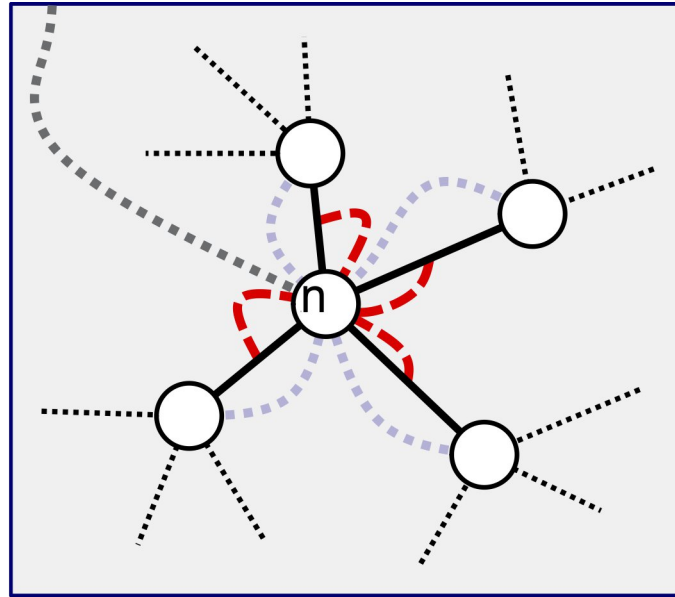
We can share information between all parts of the graph

- We need a **transformation** to exchange since vectors are not of the same size
- The transformation is **learnable**



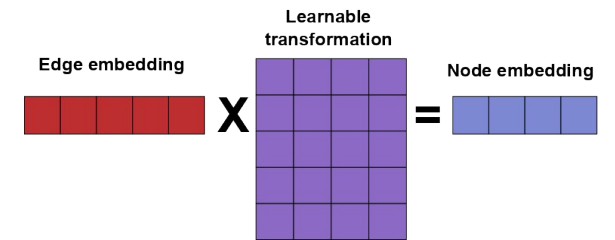
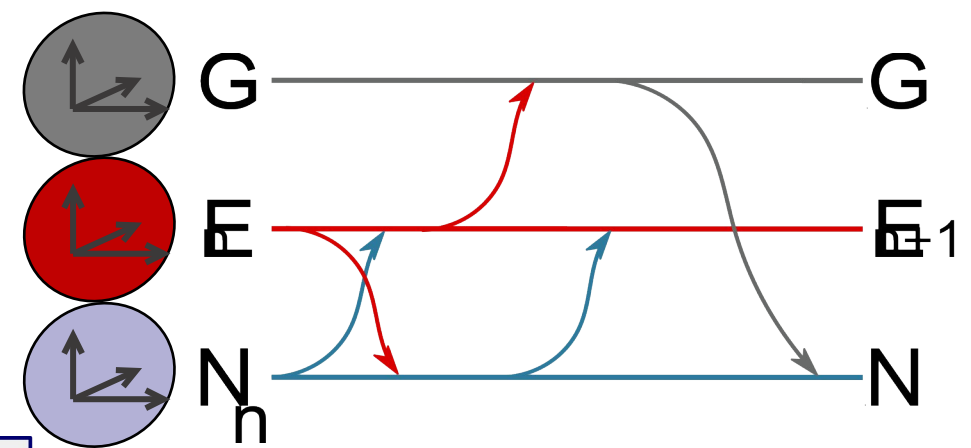
Message passing: build the message

- We build the message by **aggregation** of the latent representations
- The aggregation has to be **invariant** by **permutation** of the nodes



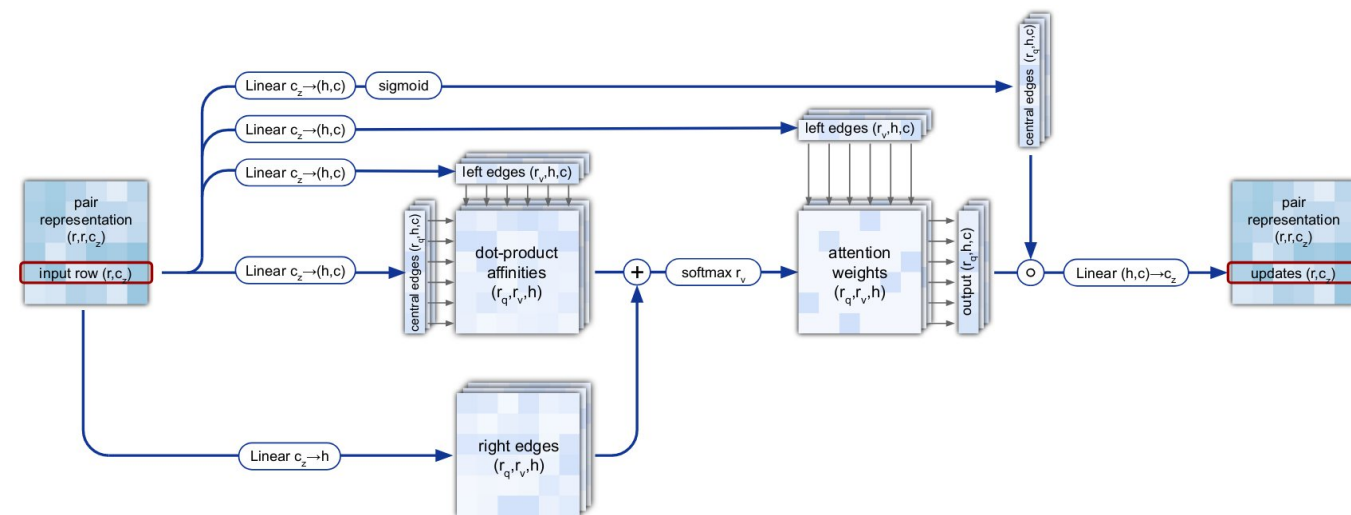
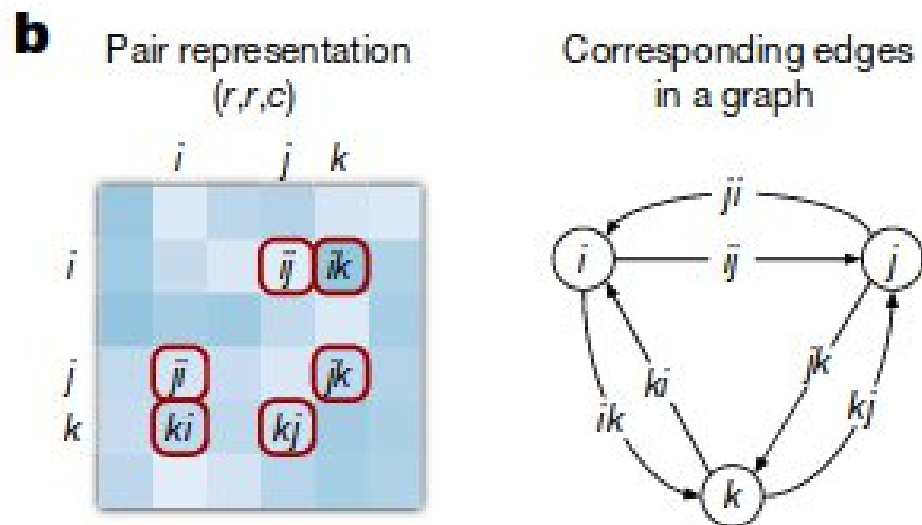
$$\mathbf{h}' = \text{aggr} \left(\mathbf{f}_N, \mathbf{e}_N, \mathbf{g}_N \right)$$

The diagram shows three vertical vectors: a purple vector labeled $\mathbf{f}_N$, a red vector labeled $\mathbf{e}_N$, and a grey vector labeled $\mathbf{g}_N$.



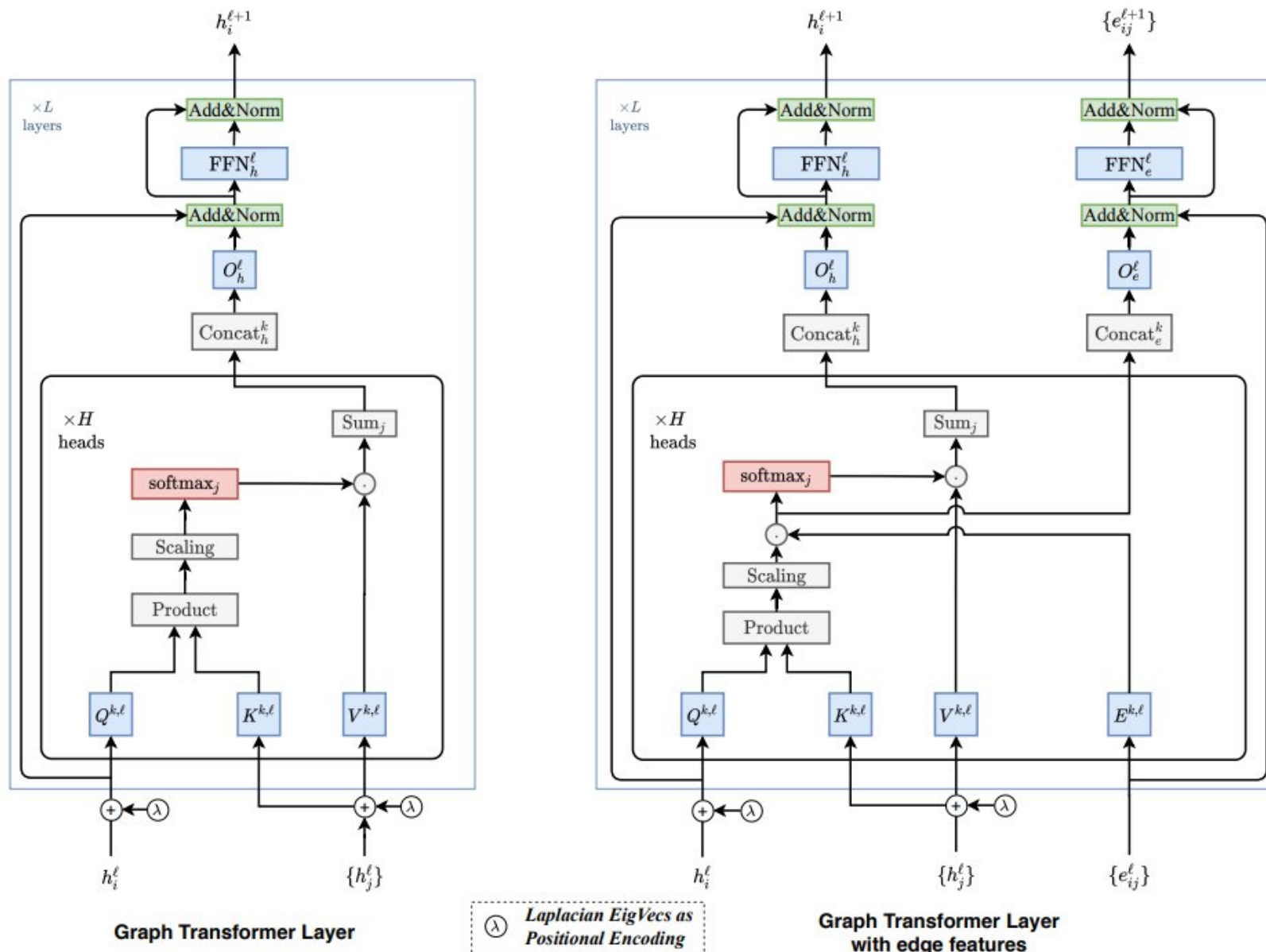
AlphaFold transformer

AlphaFold uses a kind of adjacency matrix in the evoformer block



Supplementary Figure 7 | Triangular self-attention around starting node. Dimensions: r: residues, c: channels, h: heads

Graph Transformer Network



12



«Attention is All You Need»
RNN, Transformers